

TFT COLOR LCD MODULE

NLB121SV01L-01

31cm (12.1 Type) SVGA LVDS interface (1 port)



DOD-PP-2717 (6th edition)

This DATA SHEET is updated document from DOD-PP-2012(5).

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INTRODUCTION

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Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

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Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.



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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NLB121SV01L-01 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

1.3 FEATURES

- Wide viewing angle
- High luminance
- High contrast
- Wide temperature range
- LVDS interface
- Reversible-scan direction
- Selectable 8-bit or 6-bit digital signals for data of RGB
- Long life LED backlight
- Built in LED driver
- Replaceable lamp for backlight
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)
- Compliant with the European RoHS directive (2011/65/EU)

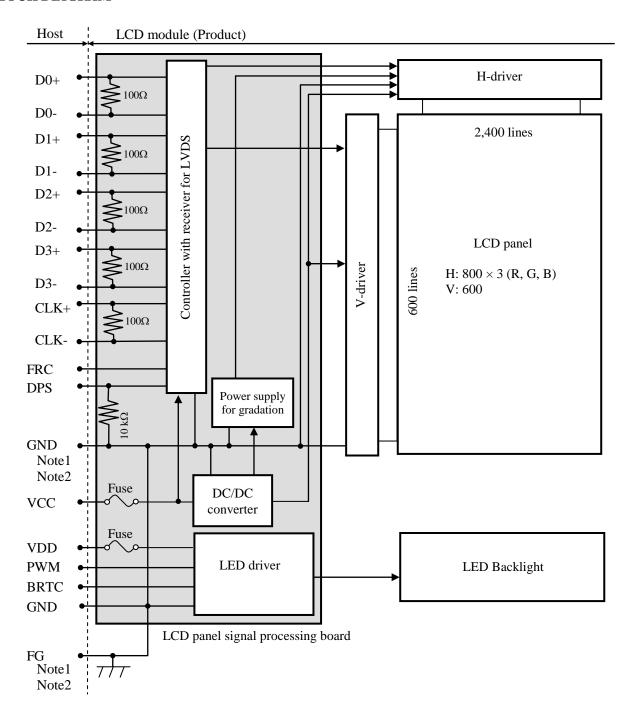


2. GENERAL SPECIFICATIONS

| Display area | 246.0 (H) × 184.5 (V) mm |
|----------------------------|--|
| Diagonal size of display | 31cm (12.1 inches) |
| Drive system | a-Si TFT active matrix |
| Display color | 16,194,277 colors (At 8-bit input, FRC terminal= VCC) 262,144 colors (At 6-bit input, FRC terminal= GND) |
| Pixel | 800 (H) × 600 (V) pixels |
| Pixel arrangement | RGB (Red dot, Green dot, Blue dot) vertical stripe |
| Dot pitch | $0.1025 \text{ (H)} \times 0.3075 \text{ (V)} \text{ mm}$ |
| Pixel pitch | 0.3075 (H) × 0.3075 (V) mm |
| Module size | $279.0 \text{ (W)} \times 209.0 \text{ (H)} \times 9.0 \text{ (D)} \text{ mm (typ.)}$ |
| Weight | 540g (typ.) |
| Contrast ratio | 700:1 (typ.) |
| Viewing angle | At the contrast ratio ≥10:1 • Horizontal: Right side 80° (typ.), Left side 80° (typ.) • Vertical: Up side 65° (typ.), Down side 75° (typ.) |
| Designed viewing direction | Viewing direction without image reversal: Up side (12 o'clock) Viewing direction with contrast peak: Down side (6 o'clock) Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular) |
| Polarizer surface | Antiglare |
| Polarizer pencil-hardness | 3H (min.) [by JIS K5600] |
| Color gamut | At LCD panel center 55% (typ.) [against NTSC color space] |
| Response time | $Ton+Toff (10\% \longleftrightarrow 90\%)$ 10ms (typ.) |
| Luminance | At the maximum luminance control 450cd/m ² (typ.) |
| Signal system | LVDS interface (1 port) [8-bit/6-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)] |
| Power supply voltage | LCD panel signal processing board: 3.3V LED driver: 12.0V |
| | LED backlight built in LED driver |
| Backlight | Replaceable part • Lamp holder set: 121LHS201 |
| Power consumption | At the maximum luminance control, Checkered flag pattern 6.7W (typ.) |



3. BLOCK DIAGRAM



Note1: Relation between GND (Signal ground and LED driver ground) and FG (Frame ground) in the LCD module is as follows.

| GND- FG | Connected |
|---------|-----------|
|---------|-----------|

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

| Parameter | Specification | Unit | |
|--------------|---|-------|----|
| Module size | $279.0 \pm 0.5 \text{ (W)} \times 209.0 \pm 0.5 \text{ (H)} \times 9.0 \pm 0.5 \text{ (D)}$ | Note1 | mm |
| Display area | 246.0 (H) × 184.5 (V) | Note1 | mm |
| Weight | 540 (typ.), 580 (max.) | | g |

Note1: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

| | Parameter | Symbol | Rating | Unit | Remarks | | |
|-----------------------|-----------------------------------|---------------|---------------|------------------|-----------|------------------|--|
| Power supply | LCD panel signal processing board | | VCC | -0.3 to +3.6 | *** | | |
| voltage | LED | lriver | VDD | -0.3 to +26.5 | V | | |
| | Display Not | | VD | -0.3 to +1.98 | 7.7 | T- 259C | |
| Input voltage for | Function Not | | VF | -0.3 to VCC | V | Ta= 25°C | |
| signals | Function signal for LED driver | | PWM | -0.3 to +26.5 | V | | |
| | | | BRTC | -0.3 to +26.5 | V | | |
| : | Storage temperature | | Tst | -30 to +80 | °C | - | |
| Omerating | taman anaturna | Front surface | TopF | -20 to +70 | °C | Note3 | |
| Operating temperature | | Rear surface | TopR | -20 to +70 | °C | Note4 | |
| Relative humidity | | | RH | ≤ 90 | % | Ta ≤ 40°C | |
| Note5 | | | КП | ≤ 80 | % | 40°C < Ta ≤ 50°C | |
| | Absolute humidity Note5 | АН | ≤ 66 Note6 | g/m ³ | Ta > 50°C | | |

Note1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-

Note2: FRC, DPS

Note3: Measured at LCD panel surface (including self-heat)

Note4: Measured at LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 50°C and RH= 80%



4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C, Note1)$

| Parameter | | Symbol | min. | typ. | max. | Unit | Remarks |
|----------------------------|------|--------|---------|--------------|--------------|-------|---------------|
| Power supply voltage | | VCC | 3.0 | 3.3 | 3.6 | V | - |
| Power supply current | | ICC | - | 280 Note2 | 600 Note3 | mA | at VCC= 3.3V |
| Permissible ripple voltage | | VRPC | - | - | 300 | mVp-p | for VCC |
| Differential input | High | VTH | - | 1 | +100 | mV | at VCM= 1.25V |
| threshold voltage | Low | VTL | -100 | 1 | - | mV | Note4 |
| Terminating resistance | | RT | - | 100 | - | Ω | - |
| Input voltage for | High | VFH1 | 0.7*VCC | - | VCC | V | - |
| DPS signal | Low | VFL1 | 0 | - | 0.3*VCC | V | - |
| Input voltage for | High | VFH2 | 0.7*VCC | | VCC | V | - |
| FRC signal | Low | VFL2 | 0 | | 0.3 | V | - |
| Input current for | High | IFH1 | - | - | 370 | μΑ | - |
| DPS signal | Low | IFL1 | -20 | - | - | μΑ | - |
| Input current for | High | IFH2 | - | 1 | 700 | μΑ | - |
| FRC signal | Low | IFL2 | 1 | - | - | μΑ | - |

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: Checkered flag pattern [by IEC 61747-6]

Note3: Pattern for maximum current

Note4: Common mode voltage for LVDS receiver



4.3.2 LED driver

 $(Ta=25^{\circ}C, Note1)$

| Parameter | | Symbol | min. | tvn | max. | Unit | Remarks |
|----------------------------|------|------------|---------|------|--------------|-------|-----------------------------------|
| 1 arameter | | Symbol | 111111. | typ. | max. | Ollit | Remarks |
| Power supply voltage | | VDD | 10.8 | 12.0 | 12.6 | V | - |
| Power supply current | | IDD | - | 480 | 660 Note2 | mA | At the maximum luminance control. |
| Permissible ripple voltage | | VRPD | - | - | 200 | mVp-p | for VDD Note3 |
| Input voltage for | High | VDFH1 | 2.0 | - | - | V | |
| PWM signal | Low | VDFL1 | - | - | 0.8 | V | _ |
| Input voltage for | High | VDFH2 | 2.0 | - | - | V | |
| BRTC signal | Low | VDFL2 | 0 | - | 0.8 | V | - |
| Input current for | High | IDFH | - | - | 10 | μΑ | |
| BRTC and PWM signals | Low | IDFL | 1 | ı | - | μΑ | - |
| PWM frequency | | f_{PWM} | 200 | ı | 10k | Hz | Note4, Note5 |
| PWM duty ratio | | DR_{PWM} | 1 | ı | 100 | % | Note6, Note7 |
| PWM pulse width | | tPWH | 1 | - | - | μs | Noteo, Note/ |

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: This value excludes peak current such as overshoot current.

Note3: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor between the power supply lines (VDD and GND) to reduce the noise if necessary.

Note4: A recommended f_{PWM} value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n= integer, fv= frame frequency of LCD module)

Note5: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note6: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than 1µs. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note7: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.



4.3.3 Power supply voltage ripple

This product works even if the ripple voltage levels are over the permissible values as the following

table, but there might be noise on the display image.

| Power supp | ly voltage | Ripple voltage Note1 (Measure at input terminal of power supply) | Unit |
|------------|------------|--|-------|
| VCC 3.3V | | ≤ 300 | mVp-p |
| VDD | 12.0V | ≤ 200 | mVp-p |

Note1: The permissible ripple voltage includes spike noise.

4.3.4 Fuse

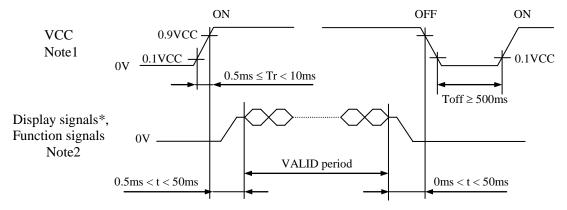
| D | Fu | ise | Datin - | Essina summer | D l | |
|----------------|------------|------------------------------|---------|----------------|---------|--|
| Parameter Type | | Supplier | Rating | Fusing current | Remarks | |
| VCC | FCC16152AB | KAMAYA ELECTRIC Co., Ltd. | 1.5A | 3.0A | NI 4 1 | |
| VCC | FCC10132AB | | 36V | | | |
| VDD | KAMAYA | KAMAYA | 1.5A | 2.04 | Note1 | |
| VDD | FCC16152AB | ELECTRIC Co., Ltd. | 36V | 3.0A | | |

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.



4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



^{*} These signals should be measured at the terminal of 100Ω resistance.

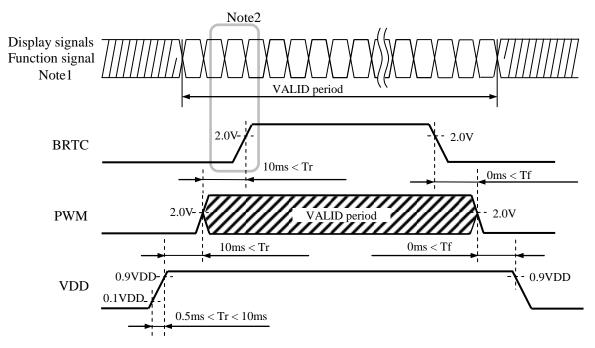
Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 0.9VCC, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS and FRC) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working,

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

4.4.2 LED driver



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the VALID period of display and function signals, in order to avoid unstable data display.



4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): MSB240420HE (STM)

Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

| Pin No. | Symbol | Signal | Remarks | | |
|---------|----------|------------------------------------|---|--|--|
| 1 | VCC | Dower supply | Note1 | | |
| 2 | VCC | Power supply | Note1 | | |
| 3 | GND | Ground | Note1 | | |
| 4 | FRC | Selection of 6 or 8-bit LVDS input | High: 8-bit Note3, Note4 | | |
| 5 | D0- | Pixel data | Note2 | | |
| 6 | D0+ | rixei data | Note2 | | |
| 7 | GND | Ground | Note1 | | |
| 8 | D1- | Pixel data | Note2 | | |
| 9 | D1+ | rixei data | Notez | | |
| 10 | GND | Ground | Note1 | | |
| 11 | D2- | Pixel data | Note2 | | |
| 12 | D2+ | rixei data | Note2 | | |
| 13 | GND | Ground | Note1 | | |
| 14 | CLK- | Pixel clock | Note2 | | |
| 15 | CLK+ | 1 IXEI CIOCK | Note2 | | |
| 16 | GND | Ground | Note1 | | |
| 17 | D3-/ GND | Pixel data | Used for 8-bit LVDS input, GND for 6-bit | | |
| 18 | D3+/ GND | i ixei data | Note2 | | |
| 19 | DPS | Display reverse function | High: Reverse display Low or Open: Normal display Note5 | | |
| 20 | TEST | Internal test function pin | Do not set this pin to high. | | |

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note4: See "4.5.4 Connection between receiver and transmitter for LVDS".

Note5: See "4.8 SCANNING DIRECTIONS".

4.5.2 LED driver

CN2 socket (LCD module side): MSB24038P5 (STM) Adaptable plug: P24038P5 (STM)

| Pin No. | Symbol | Signal | Remarks |
|---------|--------|-------------------------------|---------------------|
| 1 | N. C. | Non connection | Keep this pin Open. |
| 2 | PWM | Luminance control PWM Dimming | |
| 3 | BRTC | Back light ON/OFF control | High: On / Low: Off |
| 4 | GND | Ground | Note1 |
| 5 | VDD | Power supply | Note1 |

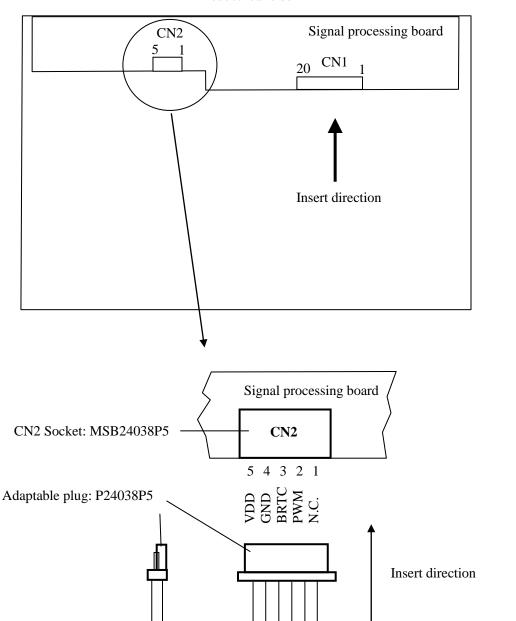
Note1: All GND and VDD terminals should be used without any non-connected lines.

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4.5.3 Positions of socket

Product rear side

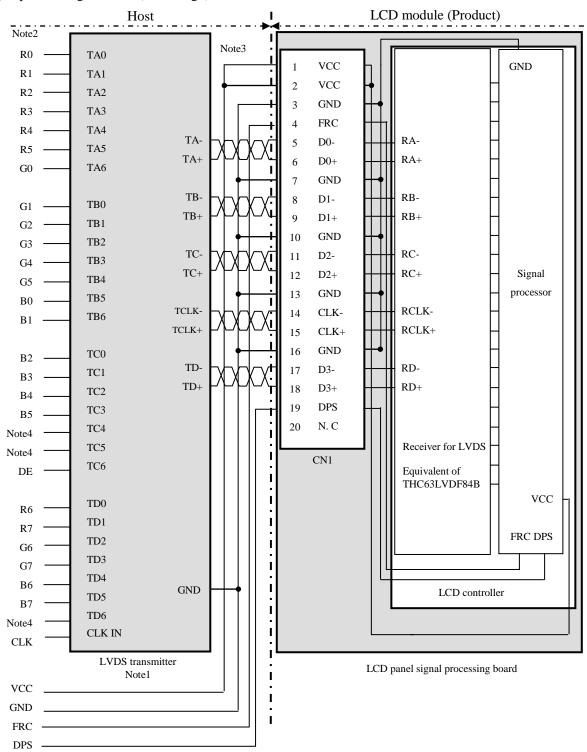


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4.5.4 Connection between receiver and transmitter for LVDS

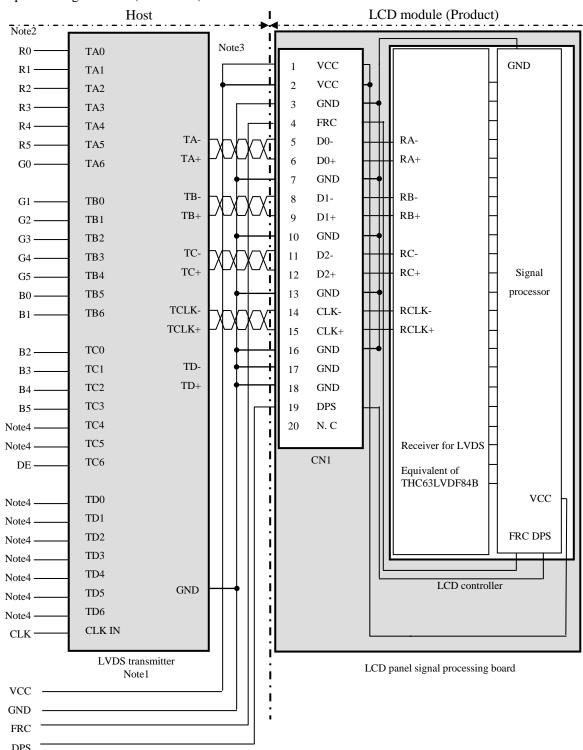
(1) Input data signal: 8-bit (FRC: High)



- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep them open to avoid noise problem.



(2) Input data signal: 6-bit (FRC: Low)

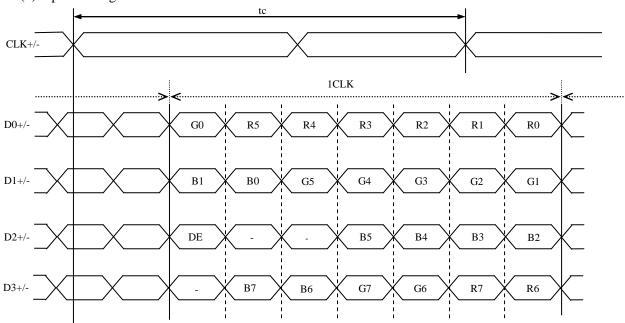


- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R5, G5, B5
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD0-6 are not used inside the product, but do not keep them open to avoid noise problem.

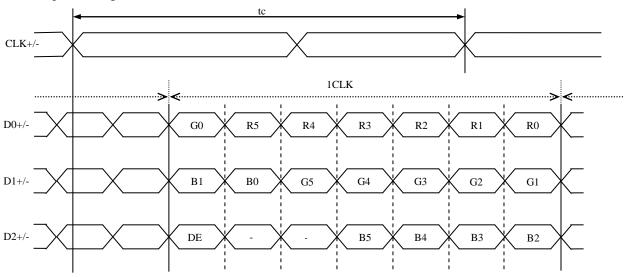


4.5.5 Input data mapping

(1) Input data signal: 8-bit



(2) Input data signal: 6-bit





4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations of input data signals and FRC signal

This product can equivalent of display 16,194,277 colors and 262,144 colors by combination of input data signals and FRC signal. See the following table.

| Combination | Input data signals | CN1-Pin No.17 and 18 | FRC terminal | Display colors | Remarks |
|-------------|-----------------------|----------------------|--------------|----------------|---------|
| 1 | 8-bit | D3+/- | High | 16,194,277 | Note1 |
| 2 | 6-bit | GND | Low | 262,144 | Note2 |

Note1: See "**4.6.2 16,194,277 colors**". Note2: See "**4.6.3 262,144 colors**".





4.6.2 16,194,277 colors

This product can display equivalent of 16,194,277 colors with 253 gray scales by combination ①. (See "4.6.1 Combinations of input data signals and FRC signal".)

Also the relation between display colors and input data signals is as follows.

| Display | colors | Data signal (0: Low level, 1: Hig | | | | | | | | | gh le | evel) | | | | | | | | | | | | | |
|------------------|--------------|-----------------------------------|----|----|----|-----|----|----|----|----|-------|-------|----|-----|----|----|----|----|----|----|----|----|----|----|----|
| Display | (CO1015 | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | В7 | B6 | B5 | B4 | В3 | B2 | B1 | B0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| lors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic Colors | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Sic | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Ba | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| e | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| scal | dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ay s | \uparrow | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| Red gray scale | \downarrow | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| Rec | bright | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| SC | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| gray | ↑ | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| Green gray scale | \downarrow | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| Gree | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | ~ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| le | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| sca | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Blue gray scale | ↑ | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| ne { | • | 0 | 0 | 0 | 0 | . 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | . 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| Ble | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |



4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ②. (See "**4.6.1 Combinations of between input data signals and FRC signal**".) Also the relation between display colors and input data signals is as follows.

| Display | , anlors | Data signal (0: Low level, 1: Hig | | | | | | | | Iigh le | | | | | | | | | |
|------------------|--------------|-----------------------------------|----|----|-----|-----|----|----|----|---------|-----|----|----|-----|----|----|-----|-----|----|
| Dispiay | COIOIS | R 5 | R4 | R3 | R2 | R 1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B 5 | B4 | В3 | B 2 | B 1 | B0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| ors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic colors | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| ısic | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Ba | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| е | | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| scal | dark | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Red gray scale | ↑ | | | : | : | | | | | | : | | | | | | : | | |
| ı gı | \downarrow | | | ; | : | | | | | | : | | | | | | : | | |
| Rec | bright | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | . . | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| / sc | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green gray scale | <u> </u> | | | : | | | | | | | : | | | | | | : | | |
| en s | ↓ | 0 | 0 | 0 | : | 0 | 0 | 1 | | 1 | : | 0 | 1 | 0 | 0 | 0 | : | 0 | 0 |
| Gre | bright | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Graan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | 0 | 0 | 0 | 0 | | 0 | 0 |
| ale | , , | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| , sc | dark | 0 | 0 | U | . 0 | U | U | 0 | U | U | . 0 | U | U | 0 | U | 0 | 0 | 1 | 0 |
| Blue gray scale | \downarrow | | | | | | | : | | | | | | | | | | | |
| g ən | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | . 0 | 0 | 0 | 1 | 1 | 1 | . 1 | 0 | 1 |
| Blì | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Diuc | U | U | U | U | U | U | U | U | U | U | U | U | 1 | 1 | 1 | 1 | 1 | 1 |



4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel.

| C (0, | 0) | | | | | |
|-----------|------------|-------|------------|-------|-------------|-------------|
| R G | В | | | | | |
| | C(1 0) | | C(V 0) | | C(709 0) | C(700 0) |
| C(0, 0) | C(1, 0) | • • • | C(X, 0) | • • • | C(798, 0) | C(799, 0) |
| C(0, 1) | C(1, 1) | • • • | C(X, 1) | • • • | C(798, 1) | C(799, 1) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • • • |
| • | • | • | • | • | • | • |
| C(0, Y) | C(1, Y) | • • • | C(X, Y) | • • • | C(798, Y) | C(799, Y) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • |
| • | • | • | • | • | • | • |
| C(0, 598) | C(1, 598) | • • • | C(X, 598) | • • • | C(798, 598) | C(799, 598) |
| C(0, 599) | C(1, 599) | • • • | C(X, 599) | • • • | C(798, 599) | C(799, 599) |

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

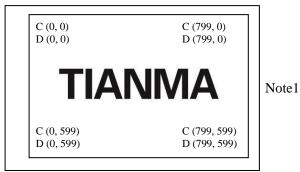


Figure 1. Normal scan (DPS: Low or Open)

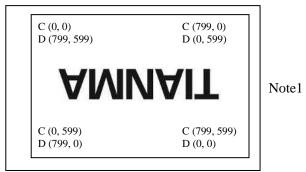


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

D (X, Y): The data number of input signal for LCD panel signal processing board

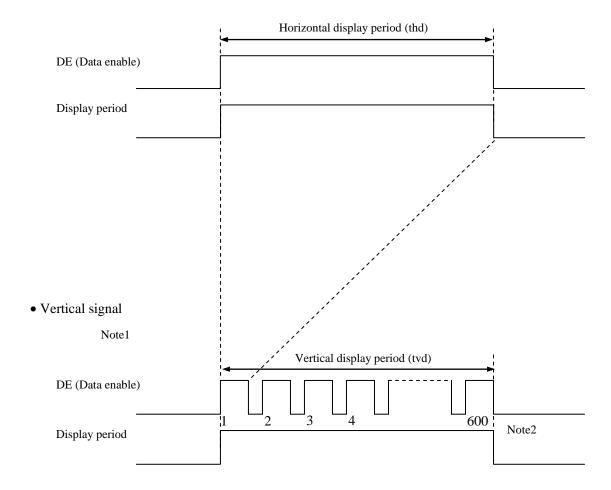


4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.9.3 Input signal timing chart" for the pulse number.



4.9.2 Timing characteristics

(Note1, Note2, Note3)

| | Parameter | | Symbol | min. | typ. | max. | Unit | Remarks | |
|------|----------------------|----------------|--------|-------|-------|-------|-------------------|-----------------|--|
| | Fre | 1/tc | 34.0 | 39.8 | 48.3 | MHz | 25.13ns (typ.) | | |
| CLK | Du | ty ratio | - | | | | - | | |
| | Rise tim | - | | - | | ns | - 1 | | |
| | CLK-DATA | Setup time | - | | | | ns | | |
| DATA | CLK-DATA | Hold time | - | | - | | ns | - | |
| | Rise tim | ne, Fall time | - | | | | ns | | |
| | | Cycle | th | 21.23 | 26.5 | 31.85 | μs | 37.69kHz (typ.) | |
| | Horizontal | Cycle | | 920 | 1,056 | 1,240 | CLK | 37.09KHZ (typ.) | |
| | | Display period | thd | | 800 | | CLK | - | |
| | 77 . 1 | Cycle | tv | 13.33 | 16.67 | 20.0 | ms | 60.0Hz (typ.) | |
| DE | Vertical (One frame) | Сусіе | tv | 608 | 628 | 650 | Н | 00.0112 (typ.) | |
| | (one traile) | Display period | tvd | | 600 | | Н | - | |
| | CLK-DE | Setup time | - | | | | ns | | |
| | CLK-DE | Hold time | - | | - | | ns | - | |
| | Rise tim | ne, Fall time | - | | | | ns | | |

Note1: Definition of parameters is as follows.

tc= 1CLK, th= 1H

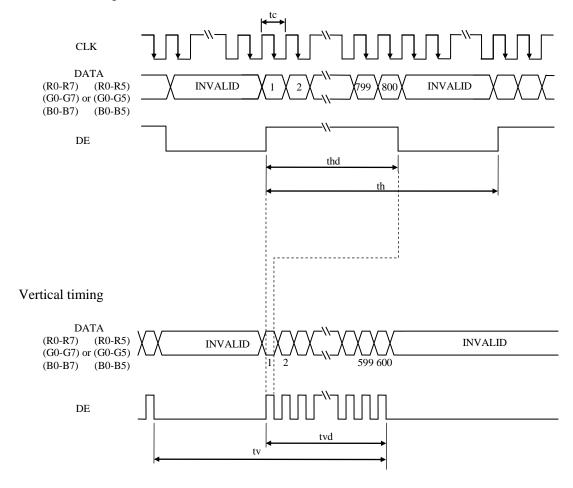
Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).



4.9.3 Input signal timing chart

Horizontal timing





4.10 OPTICS

4.10.1 Optical characteristics

(Note1, Note2)

| Paramete | er | Condition | Symbol | min. | typ. | max. | Unit | Measuring instrument | Remarks |
|----------------|---------|---|--------|-------|-------|-------|-------------------|----------------------|---------|
| Luminance | | White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | | 300 | 450 | - | cd/m ² | BM-5A | - |
| Contrast ra | atio | White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | CR | 500 | 700 | ı | - | BM-5A | Note3 |
| Luminance uni | formity | White $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | LU | - | 1.25 | 1.33 | - | BM-5A | Note4 |
| | White | x coordinate | Wx | 0.263 | 0.313 | 0.363 | - | | |
| | White | y coordinate | Wy | 0.279 | 0.329 | 0.379 | - | | |
| | Red | x coordinate | Rx | - | 0.589 | ı | - | | |
| Chromaticity | Keu | y coordinate | Ry | - | 0.339 | ı | - | | |
| Cilioniaticity | Green | x coordinate | Gx | - | 0.328 | ı | - | SR-3 | Note5 |
| | | y coordinate | Gy | - | 0.592 | ı | - | 3K-3 | Notes |
| | Blue | x coordinate | Bx | - | 0.151 | ı | - | | |
| | Diue | y coordinate | By | - | 0.095 | ı | - | | |
| Color gan | nut | θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space | С | 50 | 55 | 1 | % | | |
| Response t | ima | White to Black | Ton | - | 2 | 5 | ms | BM-5A | Note6 |
| Kesponse t | IIIE | Black to White | Toff | - | 8 | 13 | ms | -10000 | Note7 |
| | Right | θU= 0°, θD= 0°, CR≥ 10 | θR | - | 80 | - | 0 | BM-5A | |
| V:: | Left | θU= 0°, θD= 0°, CR≥ 10 | θL | - | 80 | - | 0 | or | N O |
| Viewing angle | Up | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$ | θU | - | 65 | - | 0 | EZ | Note8 |
| | Down | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$ | θD | - | 75 | ı | 0 | Contrast | |

Note1: These are initial characteristics.

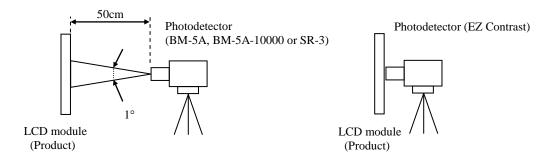
Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, VDD= 12.0V, PWM duty ratio: 100%,

Display mode: SVGA, Horizontal cycle= 1/37.69kHz, Vertical cycle= 1/60.0Hz,

DPS= Low or Open: Normal display

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 29°C Note7: See "**4.10.4 Definition of response times**". Note8: See "**4.10.5 Definition of viewing angles**".



4.10.2 Definition of contrast ratio

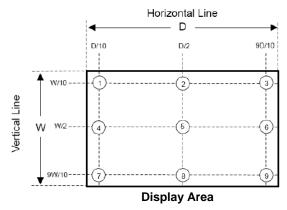
The contrast ratio is calculated by using the following formula.

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

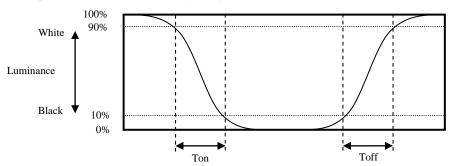
$$Luminance uniformity (LU) = \frac{Maximum luminance from ① to ③}{Minimum luminance from ① to ③}$$

The luminance is measured at near the 9 points shown below.

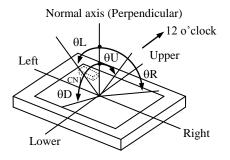


4.10.4 Definition of response times

Response time is measured at the time when the luminance changes from "white "to "black", or "black "to "white "on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles





5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

| | Condition | Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3 | Unit |
|--------------------------|---|---|------|
| LED elementary substance | 25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100% | 50,000 | h |

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

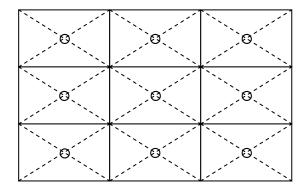


6. RELIABILITY TESTS

| Test item | Condition | Judgment | Note1 | | | |
|---|---|-------------------------|-------|--|--|--|
| High temperature and humidity (Operation) | 50 ± 2°C, RH= 80%, 240hours Display data is black. | | | | | |
| High temperature (Operation) | ① 70 ± 3°C, 240hours ② Display data is black. | | | | | |
| Thermal shock (Non operation) | -20 ± 3°C30minutes 60 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. | No display malfunctions | | | | |
| ESD (Operation) | Contact Discharge ① 150pF, 150Ω, ±8kV ② 9 places on a panel surface Note2 ③ 25 times each place at 1 sec interval Air Discharge ① 150pF, 150Ω, ±15kV ② 9 places on a panel surface Note2 ③ 25 times each place at 1 sec interval | | | | | |
| Vibration (Non operation) | ① 5 to 100Hz, 19.60m/s² ② 1 minute/cycle ③ X, Y, Z directions ④ 120 times each direction | No display malfunctions | | | | |
| Mechanical shock (Non operation) | ① 539m/s², 11ms ② ±X, ±Y, ±Z directions ③ 3 times each direction | No physical damages | | | | |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.





7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!**



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

7.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\phi\$16mm jig))

7.3 ATTENTIONS



7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- 4 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.294N·m. Higher torque might result in distortion of the bezel.
- The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ② Do not press or rub on the sensitive product surface. When cleaning the panel surface, wipe it with a soft dry cloth.
- Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.



7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- 4 This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

7.3.4 Others

- ① All GND, VCC and VDD terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- 3 See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- ④ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to TMJ.
- (5) The information of China RoHS (II) six hazardous substances or elements in this product is as follows.

| | China RoHS (II) six hazardous substances or elements | | | | | | | | | | | |
|---|--|-----------------|-----------------|-----------------------------------|-------------------------------------|---|--|--|--|--|--|--|
| | Lead (Pb) | Mercury (Hg) | Cadmium (Cd) | Hexavalent Chromium (Cr VI) | Polybrominated Biphenys (PBB) | Polybrominated Biphenyl Ethers (PBDE) | | | | | | |
| ſ | × | 0 | 0 | 0 | 0 | 0 | | | | | | |

Note1: (): This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of GB/T26572-2011 standard regulation.

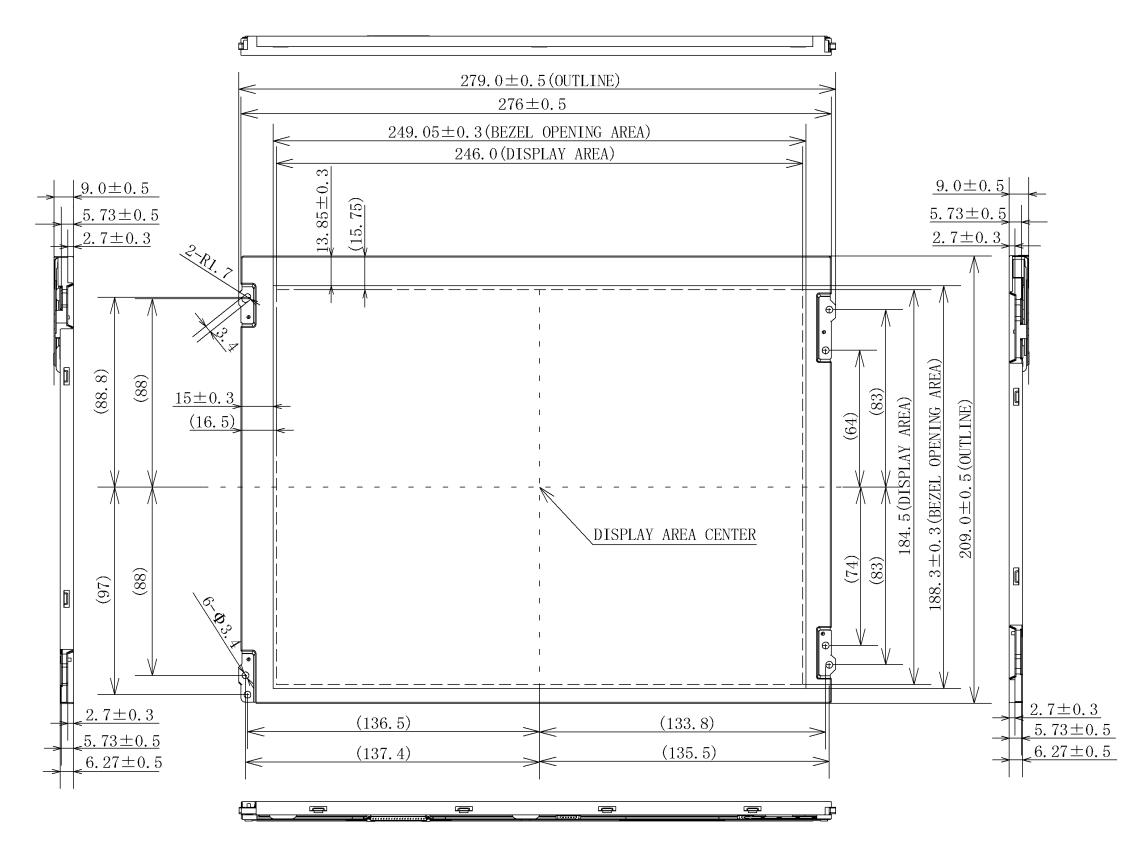
X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of GB/T26572-2011 standard regulation.

☆



8. OUTLINE DRAWINGS

8.1 FRONT VIEW



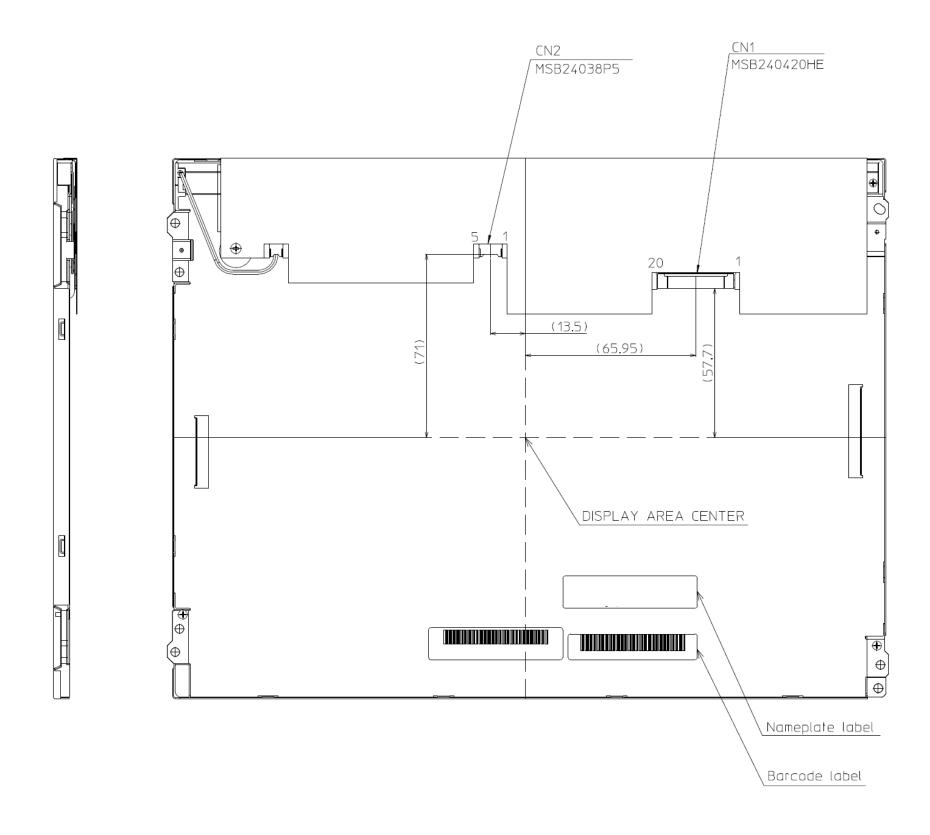
Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.294N·m.

Unit: mm



8.2 REAR VIEW



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.294N·m.

Unit: mm