

**TITLE:****HV460FH2-601 Product Specification**

BEIJING BOE DISPLAY TECHNOLOGY



PRODUCT GROUP

REV

ISSUE DATE

TFT LCD

P0

2013.07.22

REVISION HISTORY

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|------|---------|------------------------|------------|---------------|
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|      |         |                        |            |               |
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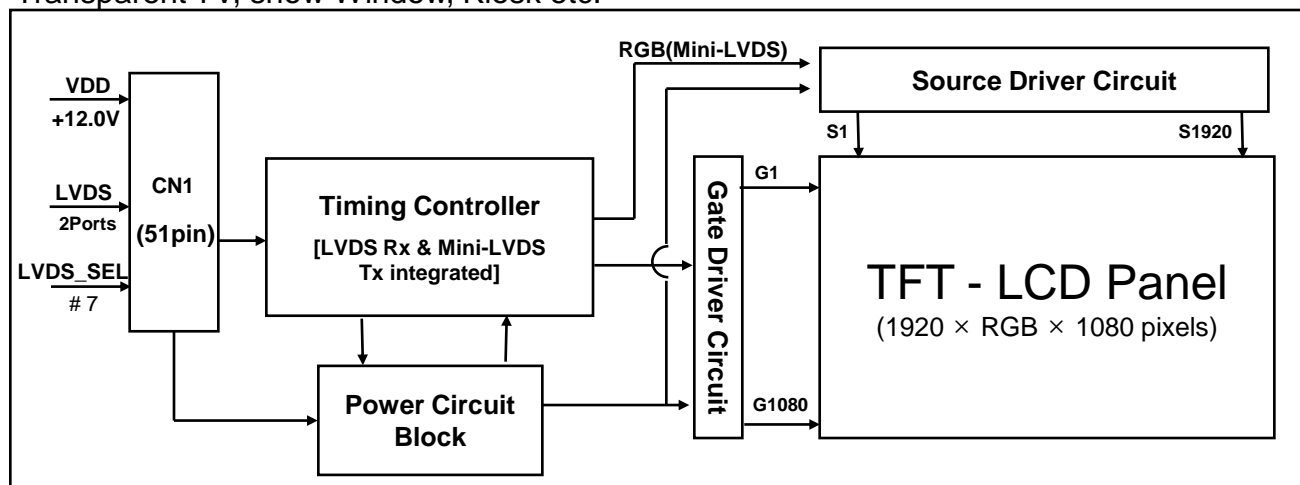
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## 1.0 GENERAL DESCRIPTION

### 1.1 Introduction

HV460WU2-601 is a color active matrix TFT LCD module using amorphous silicon TFT's (Thin Film Transistors) as an active switching devices. This module has a 46.00 inch diagonally measured active area with FHD resolutions (1920 horizontal by 1080 vertical pixel array). Each pixel is divided into RED, GREEN, BLUE dots which are arranged in vertical stripe and this module can display 16.7M colors. The TFT-LCD panel is intended to support applications to provide an excellent performance for Flat Panel Display, such as Transparent TV, show Window, Kiosk etc.



### 1.2 Features

- LVDS interface with 2 pixel / clock
- High-speed response
- Low color shift image quality
- 8-bit color depth, display 16.7M colors
- High luminance and contrast ratio, low reflection and wide viewing angle
- DE (Data Enable) only mode
- ADS technology is applied for high display quality
- RoHS compliant

### 1.3 Application Information for DID (Digital Information Display)

A long-term display like DID application may cause uneven display including image retention. To optimize module's lifetime and function, several operating usages are required.

1. Normal operating condition
  - Temperature:  $20 \pm 15^{\circ}\text{C}$
  - Humidity:  $55 \pm 20\%$

- Display pattern: moving picture or regular switchover display
- Note) Long-term static information image may cause uneven display.
- 2. Operating usages under abnormal operating condition.
  - a. Ambient condition
    - Well-ventilated place is recommended to set up DID system.
  - b. Power off and screen saver
    - Periodical power-off or screen saver is needed after long-term static display.
- 3. Operating usages to protect uneven display due to long-term static information display
  - a. Suitable operating time for E-DID: under 20 hours a day
  - b. Periodical display contents change from static image to moving picture
    - Liquid crystal refresh time required
  - c. Periodical background color and character (image) color change.
    - Use different colors for background and character (image), respectively.
    - Change colors periodically
  - d. Avoid combination of background and character with large different luminance.
- 4. Lifetime in this spec is guaranteed only when DID is used under right operating usages.

## 1.4 General Specification

< Table 1. General Specifications >

| <b>Parameter</b>     | <b>Specification</b>              | <b>Unit</b> | <b>Remark</b> |
|----------------------|-----------------------------------|-------------|---------------|
| Active area          | 1018.08(H) × 572.67(V)            | mm          |               |
| Number of pixels     | 1920(H) × 1080(V)                 | pixels      |               |
| Pixel pitch          | 176.75(H) × RGB × 530.25(V)       | μm          |               |
| Pixel arrangement    | Pixels RGB Vertical stripe        |             |               |
| Display colors       | 16.7M(8bits-true)                 | colors      |               |
| Display mode         | Transmission mode, Normally Black |             |               |
| Module Transmittance | 9.0 (typ.)                        | %           | Center point  |
| Weight               | 4200                              | gram        |               |
| Power Consumption    | 9.0(Typ.)                         | Watt        |               |

## 2.0 ABSOLUTE MAXIMUM RATINGS

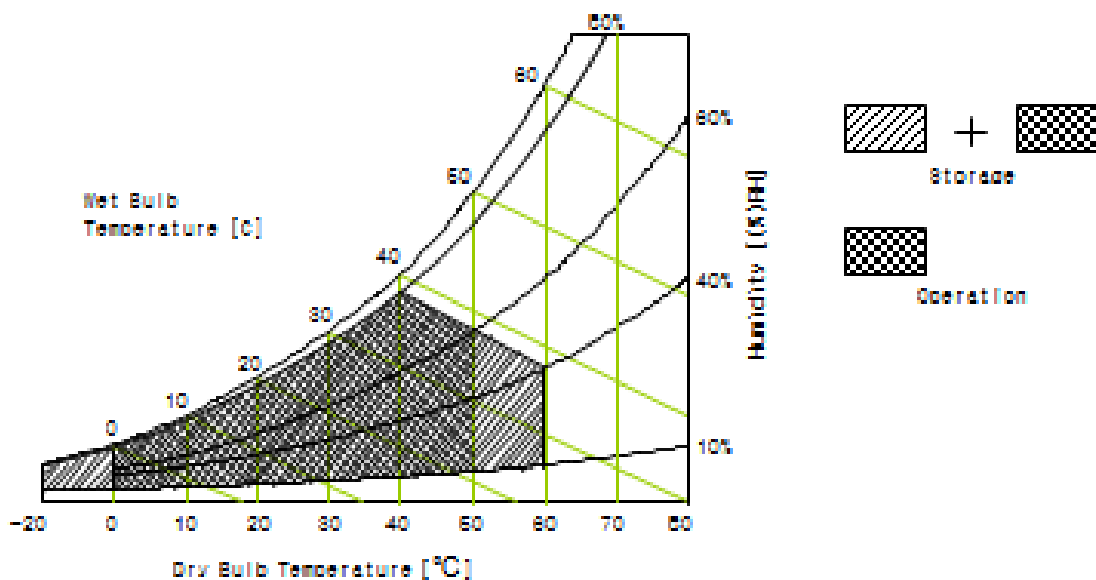
The followings are maximum values which, if exceed, may cause faulty operation or damage to the unit. The operational and non-operational maximum voltage and current values are listed in Table 2.

< Table 2. Module Electrical Specifications >

[VSS=GND=0V]

| Parameter                  | Symbol           | Min.    | Max. | Unit | Remark     |
|----------------------------|------------------|---------|------|------|------------|
| Power Supply Voltage       | VDD              | VSS-0.3 | 13.5 | V    | Ta = 25 °C |
| Operating Temperature      | T <sub>OP</sub>  | 0       | +50  | °C   | Note 1     |
|                            | T <sub>SUR</sub> | 0       | +60  | °C   |            |
| Storage Temperature        | T <sub>ST</sub>  | -20     | +60  | °C   |            |
| Operating Ambient Humidity | Hop              | 10      | 80   | %RH  |            |
| Storage Humidity           | Hst              | 10      | 80   | %RH  |            |

Note 1 : Temperature and relative humidity range are shown in the figure below.  
Wet bulb temperature should be 39 °C max. and no condensation of water.



### 3.0 ELECTRICAL SPECIFICATIONS

#### 3.1 TFT LCD Module

< Table 3. Module Electrical Specifications >

[Ta =25 ± 2 °C]

| Parameter                   |                                           | Symbol | Values |     |      | Unit | Remark |
|-----------------------------|-------------------------------------------|--------|--------|-----|------|------|--------|
|                             |                                           |        | Min    | Typ | Max  |      |        |
| Power Supply Input Voltage  |                                           | VDD    | 10.8   | 12  | 13.2 | Vdc  |        |
| Power Supply Ripple Voltage |                                           | VRP    |        |     | 300  | mV   |        |
| Power Supply Current        |                                           | IDD    | -      | 750 | 850  | mA   | Note 1 |
| Power Consumption           |                                           | PDD    |        | 9.0 | 10.2 | Watt |        |
| Rush current                |                                           | IRUSH  | -      | -   | 3.0  | A    | Note 2 |
| LVDS Interface              | Differential Input High Threshold Voltage | VLVTH  | +100   |     | +300 | mV   |        |
|                             | Differential Input Low Threshold Voltage  | VLVTL  | -300   |     | -100 | mV   |        |
|                             | Common Input Voltage                      | VLVC   | 1.0    | 1.2 | 1.4  | V    |        |
| CMOS Interface              | Input High Threshold Voltage              | VIH    | 2.7    | -   | 3.3  | V    |        |
|                             | Input Low Threshold Voltage               | VIL    | 0      | -   | 0.6  | V    |        |

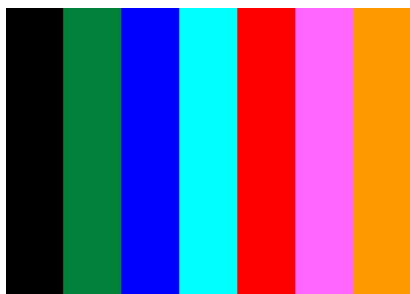
Note 1 : The supply voltage is measured and specified at the interface connector of LCM.

The current draw and power consumption specified is for VDD=12.0V,

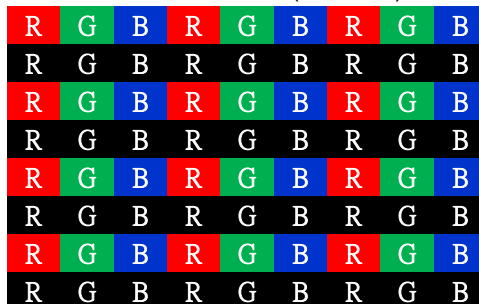
Frame rate  $f_v=60\text{Hz}$  and Clock frequency = 75.4MHz.

Test Pattern of power supply current

a) Typ : Color Test (L0/L255)



b) Max : Horizontal 1 Line (L0/L255)



Note 2 : The duration of rush current is about 2ms and rising time of Power Input is 1ms(min)

## 4.0 INTERFACE CONNECTION

### 4.1 Module Input Signal & Power

- Connector : IS050-C51B-C39-S (UJU) / FI-RE51S-HF-R1500 (JAE) or Equivalent.

< Table 4. Module Input Connector Pin Configuration >

| Pin No | Symbol  | Description                                              | Pin No | Symbol     | Description                                               |
|--------|---------|----------------------------------------------------------|--------|------------|-----------------------------------------------------------|
| 1      | NC      | No Connection                                            | 21     | GND        | Ground                                                    |
| 2      | SDA     | I <sup>2</sup> C Data                                    | 22     | CH1[3]-    | First pixel negative LVDS differential data input. Pair3  |
| 3      | SCL     | I <sup>2</sup> C Clock                                   | 23     | CH1[3]+    | First pixel positive LVDS differential data input. Pair3  |
| 4      | NC      | Not Connected                                            | 24     | CH1[4]-/NC | First pixel negative LVDS differential data input. Pair4  |
| 5      | NC      | Not Connected                                            | 25     | CH1[4]+/NC | First pixel positive LVDS differential data input. Pair4  |
| 6      | NC      | Not Connected                                            | 26     | NC         | Not Connected                                             |
| 7      | SELLVDS | High: JEIDA<br>Low or Open: NS                           | 27     | NC         | Not Connected                                             |
| 8      | NC      | Not Connected                                            | 28     | CH2[0]-    | Second pixel negative LVDS differential data input. Pair0 |
| 9      | NC      | Not Connected                                            | 29     | CH2[0]+    | Second pixel positive LVDS differential data input. Pair0 |
| 10     | NC      | Not Connected                                            | 30     | CH2[1]-    | Second pixel negative LVDS differential data input. Pair1 |
| 11     | GND     | Ground                                                   | 31     | CH2[1]+    | Second pixel positive LVDS differential data input. Pair1 |
| 12     | CH1[0]- | First pixel negative LVDS differential data input. Pair0 | 32     | CH2[2]-    | Second pixel negative LVDS differential data input. Pair2 |
| 13     | CH1[0]+ | First pixel positive LVDS differential data input. Pair0 | 33     | CH2[2]+    | Second pixel positive LVDS differential data input. Pair2 |
| 14     | CH1[1]- | First pixel negative LVDS differential data input. Pair1 | 34     | GND        | Ground                                                    |
| 15     | CH1[1]+ | First pixel positive LVDS differential data input. Pair1 | 35     | CH2CLK-    | First pixel negative LVDS clock                           |
| 16     | CH1[2]- | First pixel negative LVDS differential data input. Pair2 | 36     | CH2CLK+    | First pixel positive LVDS clock                           |
| 17     | CH1[2]+ | First pixel positive LVDS differential data input. Pair2 | 37     | GND        | Ground                                                    |
| 18     | GND     | Ground                                                   | 38     | CH2[3]-    | Second pixel negative LVDS differential data input. Pair3 |
| 19     | CH1CLK- | First pixel negative LVDS clock                          | 39     | CH2[3]+    | Second pixel positive LVDS differential data input. Pair3 |
| 20     | CH1CLK+ | First pixel positive LVDS clock                          |        |            |                                                           |



| Pin No | Symbol     | Description                                               | Pin No | Symbol | Description   |
|--------|------------|-----------------------------------------------------------|--------|--------|---------------|
| 40     | CH2[4]-/NC | Second pixel negative LVDS differential data input. Pair4 | 46     | GND    | Ground        |
| 41     | CH2[4]+/NC | Second pixel positive LVDS differential data input. Pair4 | 47     | NC     | Not Connected |
| 42     | NC         | Not Connected                                             | 48     | VCC    | Input Voltage |
| 43     | NC         | Not Connected                                             | 49     | VCC    | Input Voltage |
| 44     | GND        | Ground                                                    | 50     | VCC    | Input Voltage |
| 45     | GND        | Ground                                                    | 51     | VCC    | Input Voltage |

Notes : 1. NC(Not Connected) : This pins are only used for BOE internal operations.

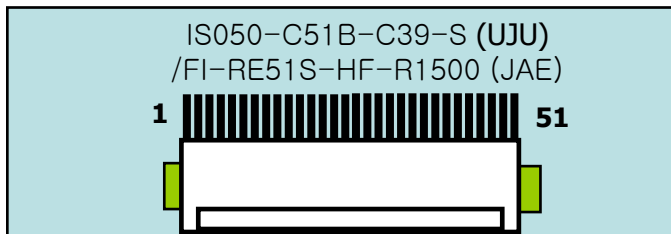
2. Input Level of LVDS signal is based on the IEA 664 Standard.

3. LVDS\_SEL : This pin is used for selecting LVDS signal data format.

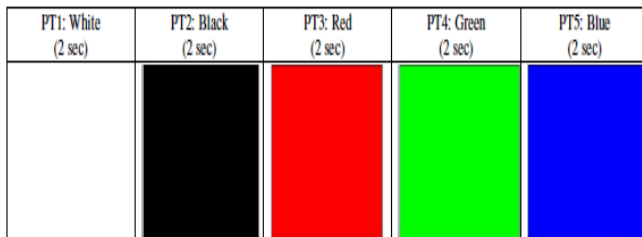
If this Pin : High (3.3V) → JEIDA LVDS format

Otherwise : Low (GND) or Open (NC) → Normal NS LVDS format

### Rear view of LCM



### BIST Pattern



## 4.0 INTERFACE CONNECTION

### 4.2 X-PCBA-LEFT Interface

- Connector : PF050-O68B-C15 (UJU) or Equivalent.

< Table 5. Module Input Connector Pin Configuration >

| Pin No | Symbol   | Description                                                   | Pin No | Symbol | Description   |
|--------|----------|---------------------------------------------------------------|--------|--------|---------------|
| 1      | GMEF     | GMA REFERENCE                                                 | 27     | NC     | Not Connected |
| 2      | VCOM_OUT | VCOM                                                          | 28     | NC     | Not Connected |
| 3      | VCOM_OUT | VCOM                                                          | 29     | GND    | Ground        |
| 4      | HAVDD    | HALF AVDD                                                     | 30     | GMA1   | GAMMA         |
| 5      | HAVDD    | HALF AVDD                                                     | 31     | GMA2   | GAMMA         |
| 6      | NC       | Not Connected                                                 | 32     | GMA3   | GAMMA         |
| 7      | AVDD     | AVDD                                                          | 33     | GMA4   | GAMMA         |
| 8      | AVDD     | AVDD                                                          | 34     | GMA5   | GAMMA         |
| 9      | NC       | Not Connected                                                 | 35     | GMA6   | GAMMA         |
| 10     | DVDD     | DVDD                                                          | 36     | GMA7   | GAMMA         |
| 11     | DVDD     | DVDD                                                          | 37     | GMA8   | GAMMA         |
| 12     | GND      | GROUND                                                        | 38     | GMA9   | GAMMA         |
| 13     | CH1[0]-  | First pixel negative mini-LVDS differential data input. Pair0 | 39     | GMA10  | GAMMA         |
| 14     | CH1[0]+  | First pixel positive mini-LVDS differential data input. Pair0 | 40     | GMA11  | GAMMA         |
| 15     | CH1[1]-  | First pixel negative mini-LVDS differential data input. Pair1 | 41     | GMA12  | GAMMA         |
| 16     | CH1[1]+  | First pixel positive mini-LVDS differential data input. Pair1 | 42     | GMA13  | GAMMA         |
| 17     | CH1[2]-  | First pixel negative mini-LVDS differential data input. Pair2 | 43     | GMA14  | GAMMA         |
| 18     | CH1[2]+  | First pixel positive mini-LVDS differential data input. Pair2 | 44     | GMA15  | GAMMA         |
| 19     | GND      | Ground                                                        | 45     | GMA16  | GAMMA         |
| 20     | CH1CLK-  | First pixel negative mini-LVDS clock                          | 46     | GMA17  | GAMMA         |
| 21     | CH1CLK+  | First pixel positive mini-LVDS clock                          | 47     | GMA18  | GAMMA         |
| 22     | GND      | Ground                                                        | 48     | GND    | Ground        |
| 23     | NC       | Not Connected                                                 | 49     | POL    | POL           |
| 24     | NC       | Not Connected                                                 | 50     | LD     | LOAD          |
| 25     | SDA_PGMA | I2C for PGMA                                                  | 51     | SHL_R  | SHL_R         |
| 26     | SCL_PGMA | I2C for PGMA                                                  | 52     | PAIR_R | PAIR_R        |

| Pin No | Symbol | Description | Pin No | Symbol | Description   |
|--------|--------|-------------|--------|--------|---------------|
| 53     | GND    | Ground      | 61     | XON    | XON           |
| 54     | VON    | VON         | 62     | UD_R   | UD_R          |
| 55     | VON    | VON         | 63     | STV2_R | STV2_R        |
| 56     | VOFF   | VOFF        | 64     | FEED_L | FEED_L        |
| 57     | VOFF   | VOFF        | 65     | FEED_R | FEED_R        |
| 58     | STV1_R | STV1_R      | 66     | NC     | Not Connected |
| 59     | CPV    | CPV         | 67     | GND    | Ground        |
| 60     | OE1    | OE1         | 68     | GND    | Ground        |

Notes : 1. NC(Not Connected) : This pins are only used for BOE internal operations.

2.Pin map of X-PCB-RIGHT is reverse by this one(X-PCB-LEFT).

### 4.3 LVDS Interface

- LVDS Receiver : Timing Controller (LVDS Rx merged) / LVDS Data : Pixel Data

< Table 6. Module Input Connector Pin Configuration >

| Channel No. | Data No. | 8-bit LVDS Type |       |
|-------------|----------|-----------------|-------|
|             |          | NS              | JEIDA |
| 0           | Bit-0    | R0              | R2    |
|             | Bit-1    | R1              | R3    |
|             | Bit-2    | R2              | R4    |
|             | Bit-3    | R3              | R5    |
|             | Bit-4    | R4              | R6    |
|             | Bit-5    | R5              | R7    |
|             | Bit-6    | G0              | G2    |
| 1           | Bit-0    | G1              | G3    |
|             | Bit-1    | G2              | G4    |
|             | Bit-2    | G3              | G5    |
|             | Bit-3    | G4              | G6    |
|             | Bit-4    | G5              | G7    |
|             | Bit-5    | B0              | B2    |
|             | Bit-6    | B1              | B3    |
| 2           | Bit-0    | B2              | B4    |
|             | Bit-1    | B3              | B5    |
|             | Bit-2    | B4              | B6    |
|             | Bit-3    | B5              | B7    |
|             | Bit-4    | HS              | HS    |
|             | Bit-5    | VS              | VS    |
|             | Bit-6    | DE              | DE    |
| 3           | Bit-0    | R6              | R0    |
|             | Bit-1    | R7              | R1    |
|             | Bit-2    | G6              | G0    |
|             | Bit-3    | G7              | G1    |
|             | Bit-4    | B6              | B0    |
|             | Bit-5    | B7              | B1    |
|             | Bit-6    | -               |       |

## 5.0 SIGNAL TIMING SPECIFICATION

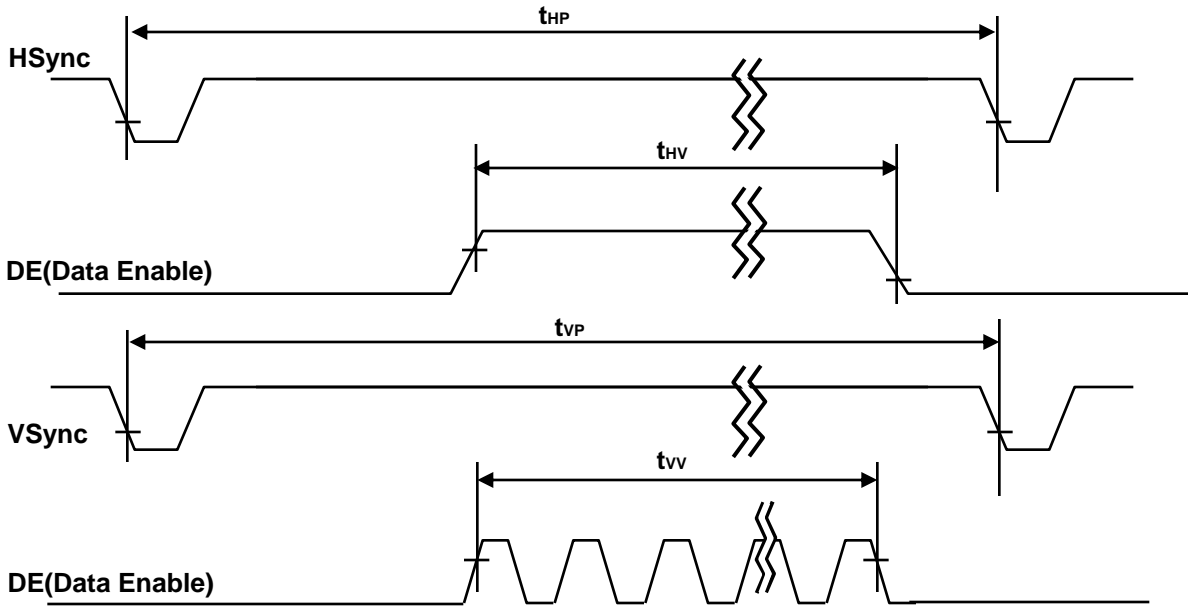
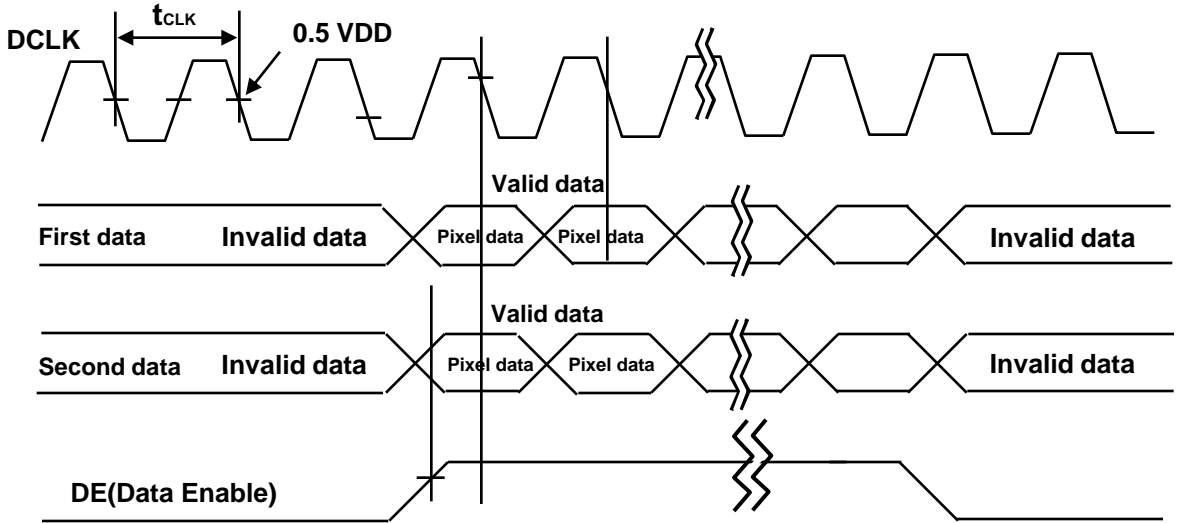
### 5.1 Timing Parameters (DE only mode)

< Table 7. Timing Table >

| Item                      |           | Symbols | Min   | Typ   | Max   | Unit   |
|---------------------------|-----------|---------|-------|-------|-------|--------|
| Clock                     | Frequency | 1/Tc    | 66.00 | 74.25 | 82    | MHz    |
|                           | High Time | Tch     | -     | 4/7Tc | -     |        |
|                           | Low Time  | Tcl     | -     | 4/7Tc | -     |        |
| Frame Period              |           | Tv      | 1116  | 1126  | 1150  | lines  |
|                           |           |         | 56.32 | 60    | 62.77 | Hz     |
| Vertical Display Period   |           | Tvd     | -     | 1080  | -     | lines  |
| One line Scanning Period  |           | Th      | 1050  | 1100  | 1150  | clocks |
| Horizontal Display Period |           | Thd     | 960   | 960   | 960   | clocks |

Notes: This product is DE only mode. The input of Hsync & Vsync signal does not have an effect on normal operation.

## 5.2 Signal Timing Waveform

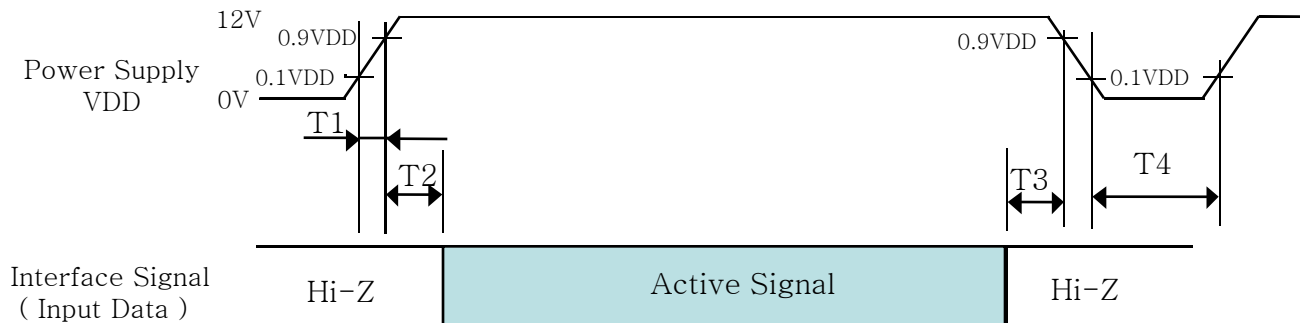


### 5.3 Input Signals, Basic Display Colors and Gray Scale of Colors

< Table 8. Input Signal and Display Color Table >

| Color & Gray Scale  |          | Input Data Signal |    |    |    |    |    |    |    |            |    |    |    |    |    |           |    |    |    |    |    |    |    |    |    |
|---------------------|----------|-------------------|----|----|----|----|----|----|----|------------|----|----|----|----|----|-----------|----|----|----|----|----|----|----|----|----|
|                     |          | Red Data          |    |    |    |    |    |    |    | Green Data |    |    |    |    |    | Blue Data |    |    |    |    |    |    |    |    |    |
|                     |          | R7                | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7         | G6 | G5 | G4 | G3 | G2 | G1        | G0 | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black    | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue     | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Green    | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Cyan     | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Red      | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Magenta  | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow   | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | White    | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale of Red   | Black    | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | △        | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Darker   | 0                 | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | △        | ↑                 |    |    |    |    |    |    |    | ↑          |    |    |    |    |    | ↑         |    |    |    |    |    |    |    |    |    |
|                     | ▽        | ↓                 |    |    |    |    |    |    |    | ↓          |    |    |    |    |    | ↓         |    |    |    |    |    |    |    |    |    |
|                     | Brighter | 1                 | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | ▽        | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red      | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale of Green | Black    | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | △        | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Darker   | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 1         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | △        | ↑                 |    |    |    |    |    |    |    | ↑          |    |    |    |    |    | ↑         |    |    |    |    |    |    |    |    |    |
|                     | ▽        | ↓                 |    |    |    |    |    |    |    | ↓          |    |    |    |    |    | ↓         |    |    |    |    |    |    |    |    |    |
|                     | Brighter | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1          | 1  | 1  | 1  | 1  | 1  | 0         | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | ▽        | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green    | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale of Blue  | Black    | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | △        | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                     | Darker   | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0  |
|                     | △        | ↑                 |    |    |    |    |    |    |    | ↑          |    |    |    |    |    | ↑         |    |    |    |    |    |    |    |    |    |
|                     | ▽        | ↓                 |    |    |    |    |    |    |    | ↓          |    |    |    |    |    | ↓         |    |    |    |    |    |    |    |    |    |
|                     | Brighter | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 1  |
|                     | ▽        | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | Blue     | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale of White | Black    | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | △        | 0                 | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0          | 0  | 0  | 0  | 0  | 0  | 0         | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                     | Darker   | 0                 | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0          | 0  | 0  | 0  | 0  | 0  | 1         | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0  |
|                     | △        | ↑                 |    |    |    |    |    |    |    | ↑          |    |    |    |    |    | ↑         |    |    |    |    |    |    |    |    |    |
|                     | ▽        | ↓                 |    |    |    |    |    |    |    | ↓          |    |    |    |    |    | ↓         |    |    |    |    |    |    |    |    |    |
|                     | Brighter | 1                 | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 1          | 1  | 1  | 1  | 1  | 1  | 0         | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 1  |
|                     | ▽        | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | White    | 1                 | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1          | 1  | 1  | 1  | 1  | 1  | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

### 5.4 Power Sequence



< Table 9. Sequence Table >

| Parameter | Values |     |     | Units |
|-----------|--------|-----|-----|-------|
|           | Min    | Typ | Max |       |
| T1        | 0.5    | -   | 10  | ms    |
| T2        | 0      | -   | 50  | ms    |
| T3        | 0      | -   | 50  | ms    |
| T4        | 1      | -   | -   | s     |

Notes: 1. Even though T1 is over the specified value, there is no problem if I2T spec of fuse is satisfied.



## 6.0 OPTICAL SPECIFICATIONS

The test of optical specifications shall be measured in a dark room (ambient luminance $\leq$ 1 lux and temperature $=25\pm 2^{\circ}\text{C}$ ) with the equipment of Luminance meter system (Goniometer system and PR730) and test unit shall be located at an approximate distance 50cm from the LCD surface at a viewing angle of  $\theta$  and  $\Phi$  equal to  $0^{\circ}$ . We refer to  $\theta_{\phi=0}$  ( $=\theta_3$ ) as the 3 o'clock direction (the "right"),  $\theta_{\phi=90}$  ( $=\theta_{12}$ ) as the 12 o'clock direction ("upward"),  $\theta_{\phi=180}$  ( $=\theta_9$ ) as the 9 o'clock direction ("left") and  $\theta_{\phi=270}$  ( $=\theta_6$ ) as the 6 o'clock direction ("bottom"). While scanning  $\theta$  and/or  $\phi$ , the center of the measuring spot on the Display surface shall stay fixed. The measurement shall be executed after 30 minutes warm-up period. VDD shall be 12.0V +/-10% at  $25^{\circ}\text{C}$ . Optimum viewing angle direction is 6 'clock.

< Table 10. Optical Table >

[VDD = 12.0V, Frame rate = 60Hz, Ta =  $25\pm 2^{\circ}\text{C}$ ]

| Parameter          |            | Symbol        | Condition                                                      | Min   | Typ    | Max | Unit | Remark |
|--------------------|------------|---------------|----------------------------------------------------------------|-------|--------|-----|------|--------|
| Viewing Angle      | Horizontal | $\Theta_3$    | CR > 10                                                        |       | 89     |     | Deg. | Note 1 |
|                    |            | $\Theta_9$    |                                                                |       | 89     |     | Deg. |        |
|                    | Vertical   | $\Theta_{12}$ |                                                                |       | 89     |     | Deg. |        |
|                    |            | $\Theta_6$    |                                                                |       | 89     |     | Deg. |        |
| Contrast ratio     |            | CR            | $\Theta = 0^{\circ}$<br>(Center)<br>Normal<br>Viewing<br>Angle | 900:1 | 1200:1 | -   |      | Note 2 |
| Color Gamut        |            |               |                                                                |       | 36     |     | %    |        |
| Response Time      | G to G     | $T_g$         |                                                                | -     | 8      | 10  | ms   | Note 4 |
| Gamma Scale        |            |               |                                                                | 1.8   | 2.2    | 2.6 |      |        |
| Cell Transmittance |            |               |                                                                |       | 9.0    |     | %    | Note 5 |

**Note :**

1. Viewing angle is the angle at which the contrast ratio is greater than 10. The viewing are determined for the horizontal or 3, 9 o'clock direction and the vertical or 6, 12 o'clock direction with respect to the optical axis which is normal to the LCD surface.
2. Contrast measurements shall be made at viewing angle of  $\theta=0^\circ$  and at the center of the LCD surface. Luminance shall be measured with all pixels in the view field set first to white, then to the dark (black) state. (See Figure 1 shown in Appendix) Luminance Contrast Ratio (CR) is defined mathematically.

$$CR = \frac{\text{Luminance when displaying a white raster}}{\text{Luminance when displaying a black raster}}$$

3. The color chromaticity coordinates specified in Table 9 shall be calculated from the spectral data measured with all pixels first in red, green, blue and white. Measurements shall be made at the center of the panel. The BLU is used by BOE.
4. Response time  $T_g$  is the average time required for display transition by switching the input signal as below table and is based on Frame rate  $f_V=60\text{Hz}$  to optimize. Each time in below table is defined as Figure 2 and shall be measured by switching the

| Measured Response Time | Target |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|------------------------|--------|----|----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|                        | 0      | 15 | 31 | 47 | 63 | 79 | 95 | 111 | 127 | 143 | 159 | 175 | 191 | 207 | 223 | 239 | 255 |
| Start                  | 0      |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 15     |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 31     |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 47     |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 63     |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 79     |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 95     |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 111    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 127    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 143    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 159    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 175    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 191    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 207    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 223    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
|                        | 239    |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |
| 255                    |        |    |    |    |    |    |    |     |     |     |     |     |     |     |     |     |     |

**5. Definition of Transmittance (T%) :**

Module is with white(L255) signal input

$$\text{Transmittance} = \frac{\text{Luminance of LCD Module}}{\text{Luminance of BLU}} \times 100 \%$$

## 7.0 MECHANICAL CHARACTERISTICS

### Dimensional Requirements

Figure 3(located in Appendix) shows mechanical outlines for the model HV460WU2-600. Other parameters are shown in Table 10.

< Table 11. Dimensional Parameters >

| <b>Parameter</b> | <b>Specification</b>                         | <b>Unit</b> |
|------------------|----------------------------------------------|-------------|
| Active area      | 1018.08 (H) × 572.67(V)                      | mm          |
| Pixel pitch      | 0.53025(H) × 0.53025(V)                      | mm          |
| Number of pixels | 1920(H) × 1080(V) (1 pixel = R + G + B dots) | pixels      |
| Weight           | 6100                                         | gram        |

8.0 PRODCUT SERIAL NUMBER



HV460FH2-601

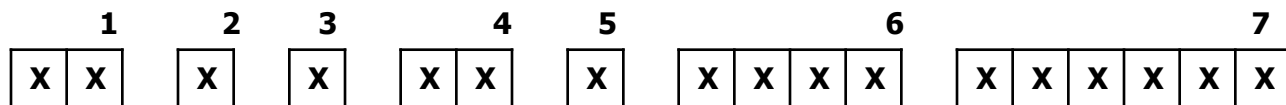
**BOE**

**LCD**

RoHS Compliant

**cRU** us

MADE IN CHINA



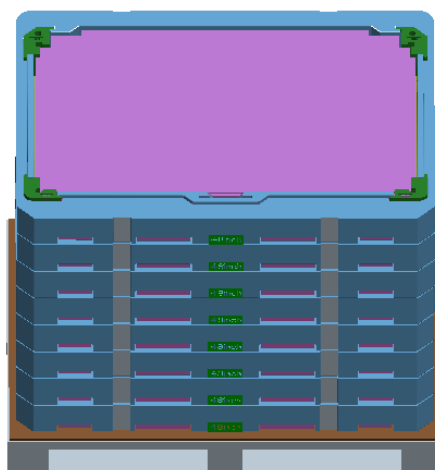
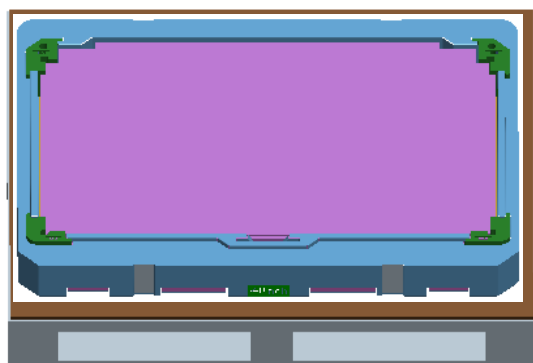
- 1. Control Number
- 2. Rank / Grade
- 3. Line Classification
- 4. Year (2011 : 11, 2012 : 12, ...)

- 5. Month (1,2,3, ... , 9, X, Y, Z)
- 6. Internal Use
- 7. Serial Number

## 9.0 PACKING INFORMATION

BOE provides the standard shipping container for customers, unless customer specifies their packing information. The standard packing method and Barcode information are shown in below.

### 9.1 Packing Order



1 Box: 3 Panel +8 EPE Pad + 1 Drier+3 PE Bag



1 Pallet:: 8 Box + 1Cover

## 9.2 Packing Note

- Box Dimension : 1383mmL × 890mmW × 132mmH
- Package Quantity in one Box : 3pcs

## 9.3 Box Label

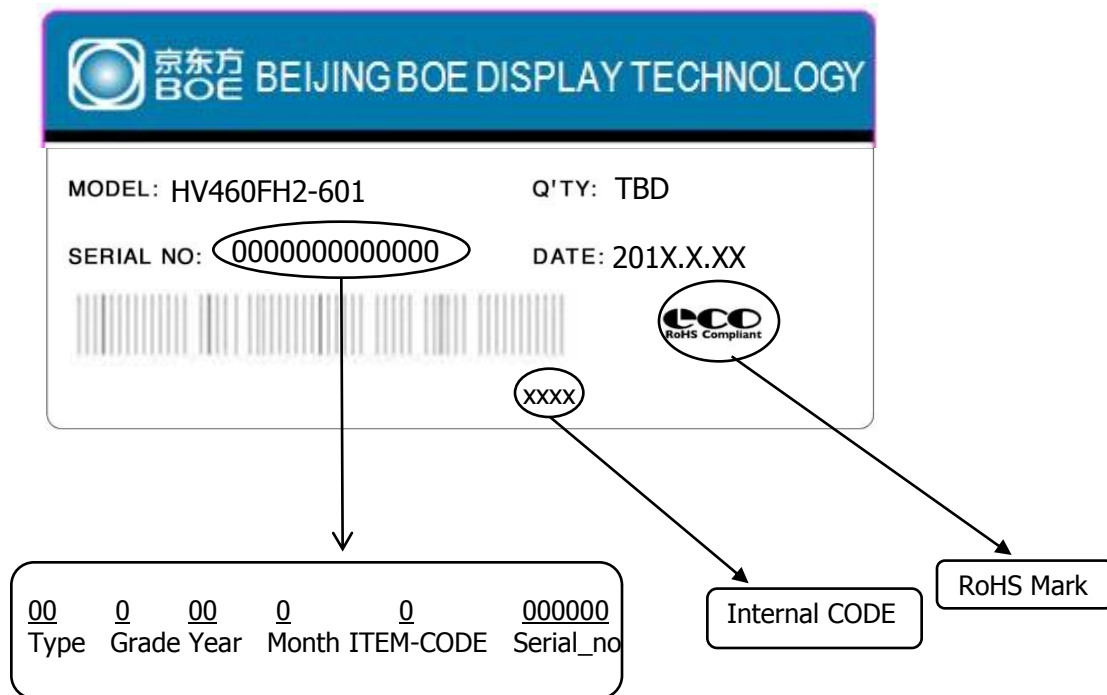
- Label Size : 110 mm (L) × 55 mm (W)
- Contents

Model : HV460DH2-601

Serial No. : Box Serial No. See next page for detail description.

Date : Packing Date

FG Code : FG Code of Product

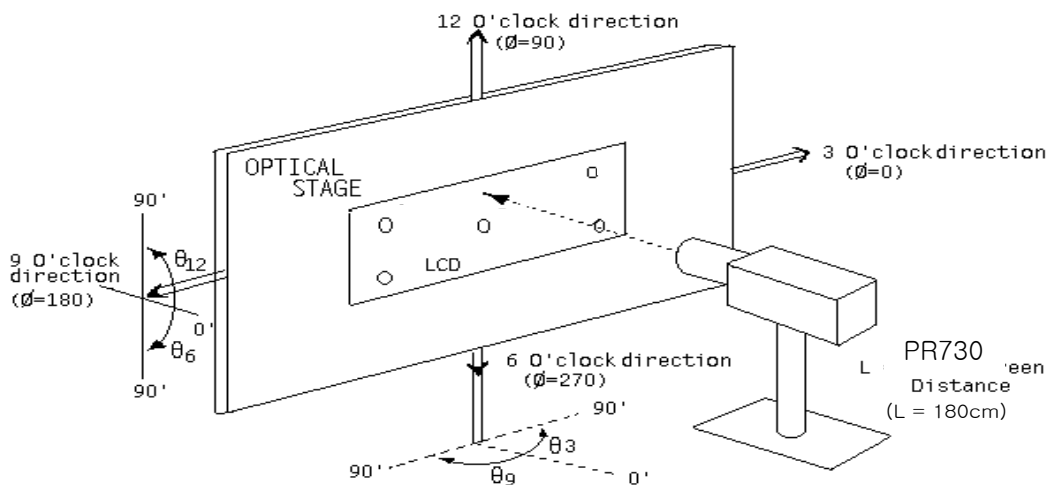


## 10.0 HANDLING & CAUTIONS

- (1) Cautions when taking out the module
  - Pick the pouch only, when taking out module from a shipping package.
- (2) Cautions for handling the module
  - As the electrostatic discharges may break the LCD module, handle the LCD module with care. Peel a protection sheet off from the LCD panel surface as slowly as possible.
  - As the LCD panel and back - light element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
  - As the surface of the polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
  - Do not pull the interface connector in or out while the LCD module is operating.
  - Put the module display side down on a flat horizontal plane.
  - Handle connectors and cables with care.
- (3) Cautions for the operation
  - When the module is operating, do not lose CLK, ENAB signals. If any one of these signals is lost, the LCD panel would be damaged.
  - Obey the supply voltage sequence. If wrong sequence is applied, the module would be damaged.
- (4) Cautions for the atmosphere
  - Dew drop atmosphere should be avoided.
  - Do not store and/or operate the LCD module in a high temperature and/or humidity atmosphere. Storage in an electro-conductive polymer packing pouch and under relatively low temperature atmosphere is recommended.
- (5) Cautions for the module characteristics
  - Do not apply fixed pattern data signal to the LCD module at product aging.
  - Applying fixed pattern for a long time may cause image sticking.
- (6) Other cautions
  - Do not disassemble and/or re-assemble LCD module.
  - Do not re-adjust variable resistor or switch etc.
  - When returning the module for repair or etc., Please pack the module not to be broken. We recommend to use the original shipping packages.

## 11.0 APPENDIX

< Figure 1. Measurement Set Up >

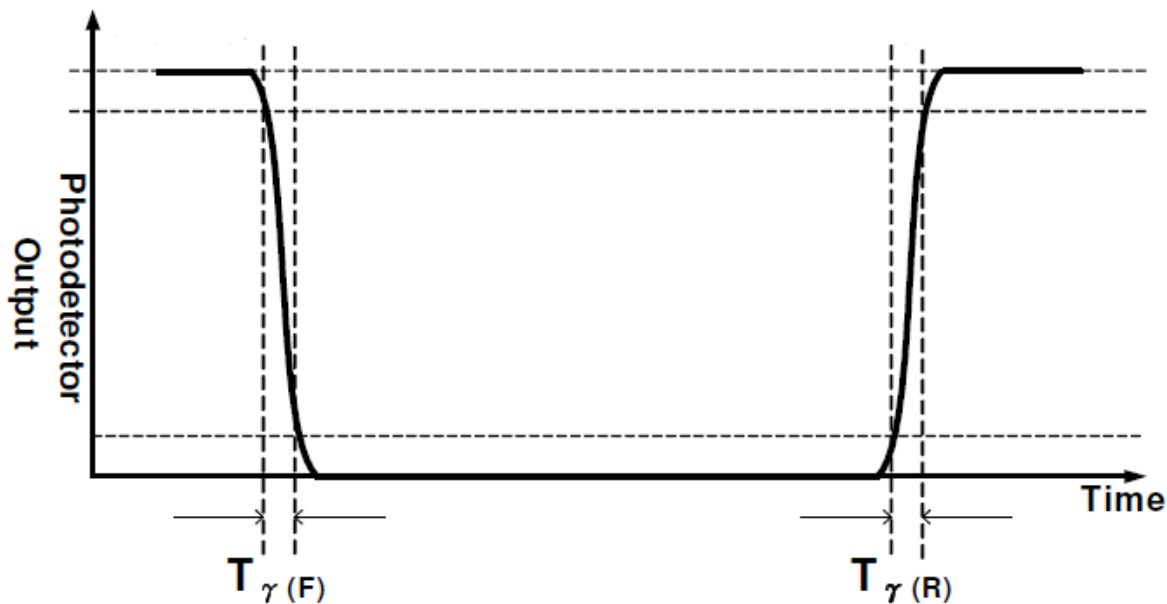


< Figure 2. Response Time Testing >

Any level of gray (Bright)

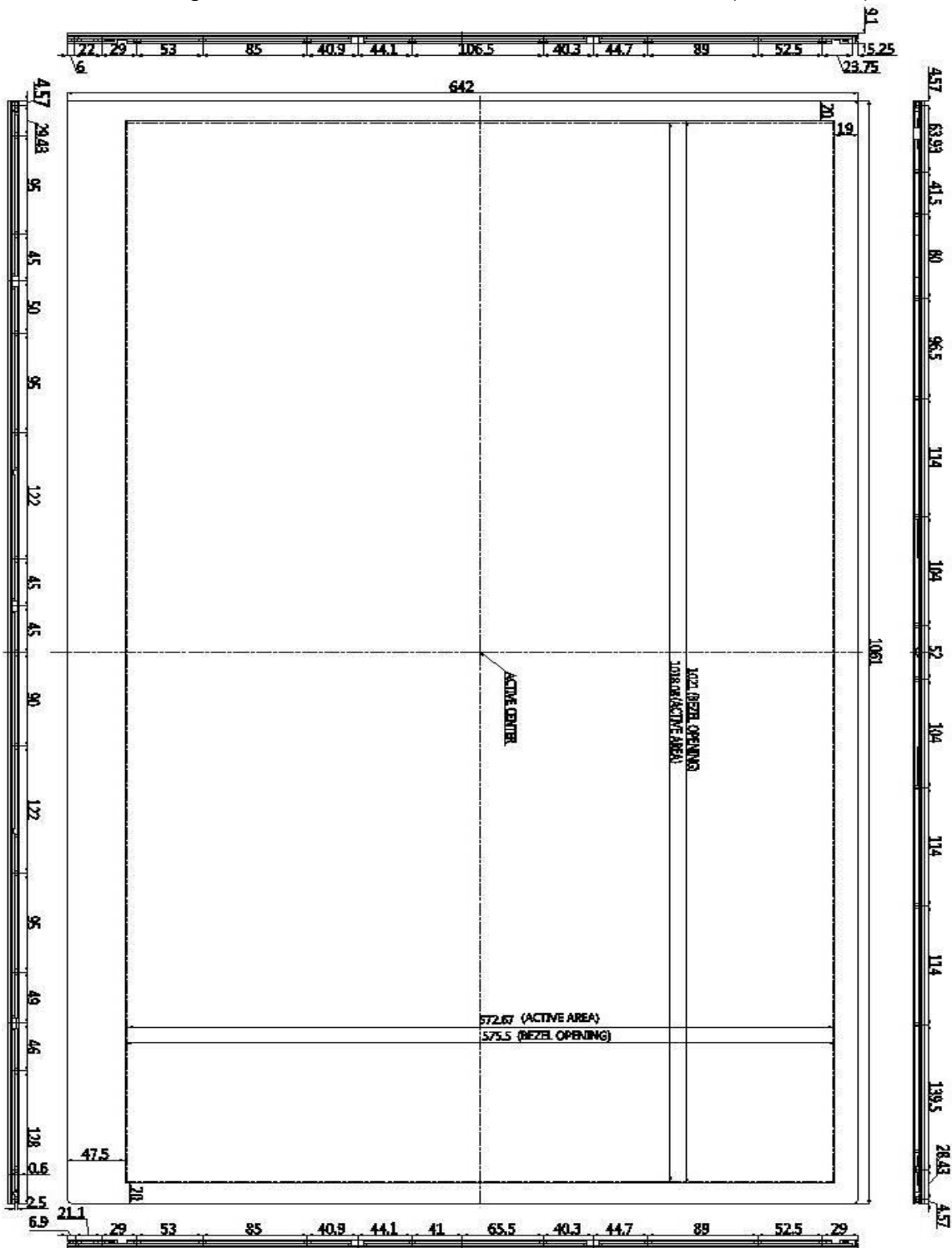
Any level of gray (Dark)

Any level of gray (Bright)





< Figure 3. TFT-LCD Module Outline Dimensions (Front View) >



< Figure 4. TFT-LCD Module Outline Dimensions (Rear View) >

