

Kaohsiung Opto-Electronics Inc.

FOR MESSRS : _____

DATE : May 11th ,2021

CUSTOMER'S ACCEPTANCE SPECIFICATIONS

TX18D211VM0BAA

Contents

| | | - | |
|-----|----------------------------|------------------------------|------------|
| No. | ITEM | SHEET No. | PAGE |
| 1 | COVER | 7B64PS 2701-TX18D211VM0BAA-4 | 1-1/1 |
| 2 | RECORD OF REVISION | 7B64PS 2702-TX18D211VM0BAA-4 | 2-1/1 |
| 3 | GENERAL DATA | 7B64PS 2703-TX18D211VM0BAA-4 | 3-1/1 |
| 4 | ABSOLUTE MAXIMUM RATINGS | 7B64PS 2704-TX18D211VM0BAA-4 | 4-1/1 |
| 5 | ELECTRICAL CHARACTERISTICS | 7B64PS 2705-TX18D211VM0BAA-4 | 5-1/2~2/2 |
| 6 | OPTICAL CHARACTERISTICS | 7B64PS 2706-TX18D211VM0BAA-4 | 6-1/2~2/2 |
| 7 | BLOCK DIAGRAM | 7B64PS 2707-TX18D211VM0BAA-4 | 7-1/1 |
| 8 | RELIABILITY TESTS | 7B64PS 2708-TX18D211VM0BAA-4 | 8-1/1 |
| 9 | LCD INTERFACE | 7B64PS 2709-TX18D211VM0BAA-4 | 9-1/8~8/8 |
| 10 | OUTLINE DIMENSIONS | 7B64PS 2710-TX18D211VM0BAA-4 | 10-1/2~2/2 |
| 11 | APPEARANCE STANDARD | 7B64PS 2711-TX18D211VM0BAA-4 | 11-1/3~3/3 |
| 12 | PRECAUTIONS | 7B64PS 2712-TX18D211VM0BAA-4 | 12-1/2~2/2 |
| 13 | DESIGNATION OF LOT MARK | 7B64PS 2713-TX18D211VM0BAA-4 | 13-1/1 |

ACCEPTED BY:

KAOHSIUNG OPTO-ELECTRONICS INC.

SHEET 7B NO.

7B64PS 2701-TX18D211VM0BAA-4

2. RECORD OF REVISION

| DATE | SHEET No. | | | | SUMMARY | | | | |
|-------------|--------------------------------|--|-------------------------------|---|--|---------|------------|------|--|
| Jan.7,'20 | 7B64PS 2703 – | 3.1 DISPLAY FEATURES | | | | | | | |
| | TX18D211VM0BAA-2 Page 3-1/1 | Revised : Power Consumption 3.12W → 4.68W | | | | | | | |
| | 7B64PS 2705 – | 5.2 BACKLIGHT CHARACTERISTICS | | | | | | | |
| | TX18D211VM0BAA-2 | Revised : | | | | | | | |
| | Page 5-2/2 | | Item | | Condition | Тур. | Max. | | |
| | | LED | Forward Curi | ent | 0V;0%duty | 260 | 310 | | |
| | | L | ED Lifetime | | ILED=260mA | 70K | - | | |
| | | | | | \downarrow | | | | |
| | | | Item | | Condition | Тур. | Max. | | |
| | | LED | Forward Curi | ent | 0V;0%duty | 390 | 430 | | |
| | | L | ED Lifetime | | I _{LED} =390mA | 50K | - | | |
| | | | ote 3 : 260m te 4 & Note 5 | - | 90mA | | | | |
| | 7B64PS 2706 – | | | | CS | | | | |
| | TX18D211VM0BAA-2 | Revised : | | | | | | | |
| | Page 6-1/2 | | Item | | Condition | Min. | Тур. | | |
| | | Brig | htness of Wh | ite | ILED=260mA | 640 | 800 | | |
| | | | | | ↓ | | | | |
| | | | Item | | Condition | Min. | Тур. | | |
| | | Brigl | htness of Wh | ite | ILED=390mA | 900 | 1200 | | |
| Sep.10,'20 | 7B64PS 2710 – | | | NS | · · · | | | | |
| 0ep. 10, 20 | TX18D211VM0BAA-3 | 10. OUTLINE DIMENSIONS Revised : All Page | | | | | | | |
| | Page 10-1/2~2/2 | | | | | | | | |
| May 11,'21 | 7B64PS 2711 – | | | | | | | | |
| May 11,'21 | TX18D211VM0BAA-4 | Revised : | | | | | | | |
| | Page 11-2/3 | | | Average diameter (mm) | | mum num | nber | | |
| | | | | | 0.3 <d≦0.5< td=""><td></td><td>10</td><td></td></d≦0.5<> | | 10 | | |
| | | | | | 0.5 <d≦1.0< td=""><td></td><td>5</td><td></td></d≦1.0<> | | 5 | | |
| | | | | | \downarrow | | | | |
| | | | | Avera | age diameter (mm) | Max | mum num | nber | |
| | | Bubbles or | n polarizer | 0.3 <d≦0.5< td=""><td colspan="2">12</td><td></td></d≦0.5<> | | 12 | | | |
| | | | | | 0.5 <d< td=""><td>ot allowed</td><td>ł</td></d<> | | ot allowed | ł | |
| | | | | | | | | | |
| (AOHSIUNG | OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS | 2702- | TX18D211VM0BA | A-4 | PAGE | 2-1 | |

3. GENERAL DATA

3.1 DISPLAY FEATURES

This module is a 7" WVGA of 16:9 format LTPS TFT. The pixel format is vertical stripe and sub pixels are arranged as R (red), G (green), B (blue) sequentially. This display is RoHS compliant, COG (chip on glass) technology and LED backlight are applied on this display.

| Part Name | TX18D211VM0BAA |
|-------------------------|---|
| Module Dimensions | 167.7(W) mm x 109.5(H) mm x 9.0 (D) mm |
| LCD Active Area | 152.4(W) mm x 91.44(H) mm |
| Pixel Pitch | 0.1905(W) mm x 0.1905 (H) mm |
| Resolution | 800 x 3(RGB)(W) x 480(H) Dots |
| Color Pixel Arrangement | R, G, B Vertical Stripe |
| LCD Type | Transmissive Color TFT; Normally Black |
| Display Type | Active Matrix |
| Number of Colors | 262k Colors (6-bit RGB) |
| Backlight | Light Emitting Diode (LED) |
| Weight | 219 g |
| Interface | LVDS; 20 pins |
| Power Supply Voltage | 3.3V for LCD; 12V for Backlight |
| Power Consumption | 0.23W for LCD; 4.68W for Backlight |
| Viewing Direction | Super Wide Version (In-Plane Switching) |

4. ABSOLUTE MAXIMUM RATINGS

| Item | Symbol | Min. | Max. | Unit | Remarks |
|-------------------------|-----------------|------|----------------------|------|---------|
| Supply Voltage | V _{DD} | -0.3 | 4.0 | V | - |
| Input Voltage of Logic | VI | -0.3 | V _{DD} +0.3 | V | Note 1 |
| Operating Temperature | Тор | -40 | 85 | °C | Note 2 |
| Storage Temperature | Tst | -40 | 90 | °C | Note 2 |
| Backlight Input Voltage | VLED | - | 14 | V | - |

Note 1: The rating is defined for the signal voltages of the interface such as CLK and pixel data pairs.

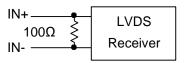
- Note 2: The maximum rating is defined as above based on the chamber temperature, which might be different from ambient temperature after assembling the panel into the application. Moreover, some temperature-related phenomenon as below needed to be noticed:
 - Background color, contrast and response time would be different in temperatures other than $25\,^\circ\mathrm{C}\,.$
 - Operating under high temperature will shorten LED lifetime.

5. ELECTRICAL CHARACTERISTICS

5.1 LCD CHARACTERISTICS

| 5.1 LCD CHARACTERISTICS $T_a = 25 \ ^{\circ}C, \ Vss = 0V$ | | | | | | | |
|--|-----------------|-----------------------|------|------|------|------|---------|
| Item | Symbol | Condition | Min. | Тур. | Max. | Unit | Remarks |
| Power Supply Voltage | V _{DD} | - | 3.0 | 3.3 | 3.6 | V | - |
| Differential Input | | "H" level | - | - | +100 | | |
| Voltage for LVDS Receiver Threshold | Vı | "L" level | -100 | - | - | mV | Note 1 |
| Power Supply Current | IDD | V _{DD} =3.3V | - | 70 | 130 | mA | Note 2 |
| Frame Frequency | <i>fFrame</i> | - | - | 60 | 65 | Hz | |
| CLK Frequency | f_{CLK} | - | 31.5 | 33.3 | 36 | MHz | |

Note 1: VCM 1.2V is common mode voltage of LVDS transmitter and receiver. The input terminal of LVDS transmitter is terminated with 100Ω .

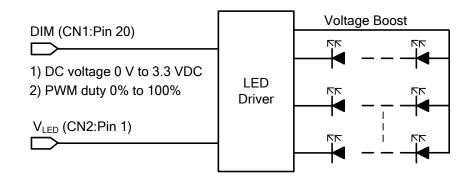


Note 2: An all white check pattern is used when measuring IDD. *f*_{Frame} is set to 60 Hz. Moreover, 1.0A fuse is applied in the module for IDD. For display activation and protection purpose, power supply is recommended larger than 2.5A to start the display and break fuse once any short circuit occurred.

| | HEET NO. | 7B64PS 2705-TX18D211VM0BAA-4 | PAGE | 5-1/2 |
|--|-------------|------------------------------|------|-------|
|--|-------------|------------------------------|------|-------|

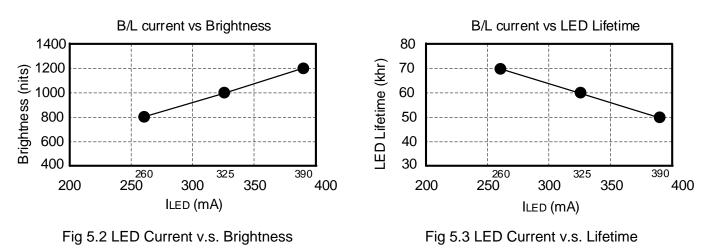
| 5.2 BACKLIGHT CHARACTERISTICS | | | | | | | |
|-------------------------------|------------------|---------------------------|------|------|------|------|---------|
| Item | Symbol | Condition | Min. | Тур. | Max. | Unit | Remarks |
| LED Input Voltage | V_{LED} | - | 11.0 | 12.0 | 13.0 | V | Note1 |
| LED Forward Current | | 0V; 0% duty | - | 390 | 430 | A | Nata 0 |
| (Dim Control) | LED | 3.3VDC; 100% duty | 10 | 20 | 30 | mA | Note 2 |
| LED lifetime | - | I _{LED} = 390 mA | - | 50K | - | hrs | Note 3 |

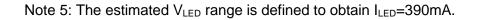
- Note 1: As Fig. 5.1 shown, LED current is constant, 390 mA, controlled by the LED driver when applying 12V.
- Note 2: Dimming function can be obtained by applying DC voltage or PWM signal from the display interface CN1. The recommended PWM signal is 1K ~ 10K Hz with 3.3V amplitude.
- Note 3: The estimated lifetime is specified as the time to reduce 50% brightness by applying 390 mA at $25\,^\circ\mathrm{C}\,.$





Note 4: By applying different I_{LED}, the estimated brightness and LED life time curves are shown as Fig 5.2 and Fig 5.3 for various environment use.





SHEET

NO.

6. OPTICAL CHARACTERISTICS

The optical characteristics are measured based on the conditions as below:

- Supplying the signals and voltages defined in the section of electrical characteristics.
- The backlight unit needs to be turned on for 30 minutes.
- The ambient temperature is 25 $^{\circ}\mathrm{C}\,.$

- In the dark room less than 100 lx, the equipment has been set for the measurements as shown in Fig 6.1.

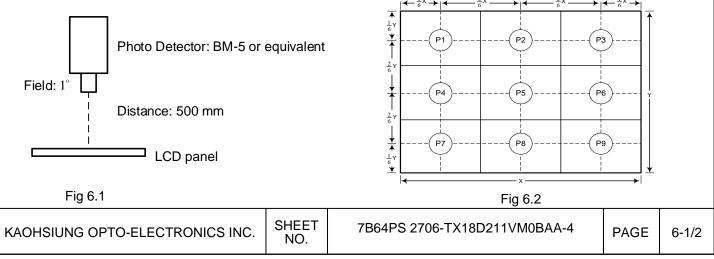
| | | | | | T_a | =25 °C, f | $f_{Frame} = 60 \text{ Hz}$ | z, Vdd = 3.3V |
|--------------|-----------|----------------------|---|------|-------|-----------|-----------------------------|---------------|
| Item | | Symbol | Condition | Min. | Тур. | Max. | Unit | Remarks |
| Brightness o | f White | - | | 900 | 1200 | - | cd/m ² | Note 1 |
| Brightness U | niformity | - | $\phi = 0^{\circ}, \theta = 0^{\circ},$ | 70 | - | - | % | Note 2 |
| Contrast F | Ratio | CR | I _{LED} = 390 mA | 700 | 1000 | - | - | Note 3 |
| Response | Time | $T_r + T_f$ | $\phi = 0^\circ, \theta = 0^\circ$ | - | 30 | 40 | ms | Note 4 |
| NTSC R | atio | - | $\phi = 0^\circ, \theta = 0^\circ$ | - | 70 | - | % | - |
| | | $\theta \mathbf{x}$ | $\phi = 0^\circ, CR \ge 10$ | - | 85 | - | | |
| | nala | $\theta \mathbf{x}'$ | $\phi = 180^\circ$, CR ≥ 10 | - | 85 | - | Degree | Note 5 |
| Viewing A | angle | <i>θ</i> у | $\phi = 90^\circ, CR \ge 10$ | - | 85 | - | | |
| | | θ y' | $\phi = 270^\circ$, CR ≥ 10 | - | 85 | - | | |
| | Ded | Х | | 0.60 | 0.65 | 0.70 | | |
| | Red | Y | | 0.27 | 0.32 | 0.37 | | |
| | 0 | Х | | 0.27 | 0.32 | 0.37 | | |
| Color | Green | Y | | 0.56 | 0.61 | 0.66 | | |
| Chromaticity | Blue | Х | $\phi = 0^\circ, \theta = 0^\circ$ | 0.10 | 0.15 | 0.20 | - | Note 6 |
| | Diue | Y | | 0.01 | 0.06 | 0.11 | | |
| | White | Х | | 0.26 | 0.31 | 0.36 |] | |
| | winte | Y | | 0.28 | 0.33 | 0.38 | | |

Note 1: The brightness is measured from the center point of the panel, P5 in Fig. 6.2, for the typical value.

Note 2: The brightness uniformity is calculated by the equation as below:

Brightness uniformity = $\frac{\text{Min. Brightness}}{\text{Max. Brightness}}$ X100%

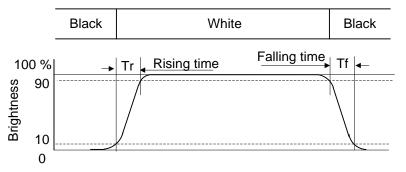
which is based on the brightness values of the 9 points in active area measured by BM-5 as shown in Fig. 6.2.



Note 3: The Contrast Ratio is measured from the center point of the panel, P5, and defined as the following equation:

 $CR = \frac{Brightness of White}{Brightness of Black}$

Note 4: The definition of response time is shown in Fig. 6.3. The rising time is the period from 10% brightness to 90% brightness when the data is from black to white. Oppositely, Falling time is the period from 90% brightness falling to 10% brightness.





Note 5: The definition of viewing angle is shown in Fig. 6.4. Angle ϕ is used to represent viewing directions, for instance, $\phi = 270^{\circ}$ means 6 o'clock, and $\phi = 0^{\circ}$ means 3 o'clock. Moreover, angle θ is used to represent viewing angles from axis Z toward plane XY.

The display is super wide viewing angle version, so that the best optical performance can be obtained from every viewing direction.

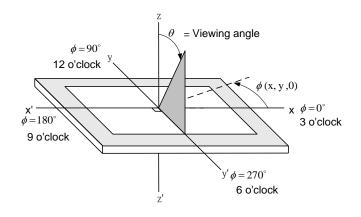
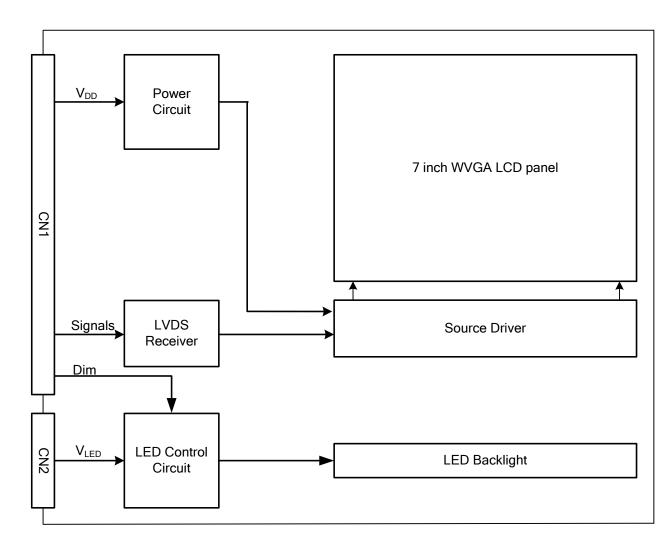


Fig 6.4

Note 6: The color chromaticity is measured from the center point of the panel, P5, as shown in Fig. 6.2.

7. BLOCK DIAGRAM



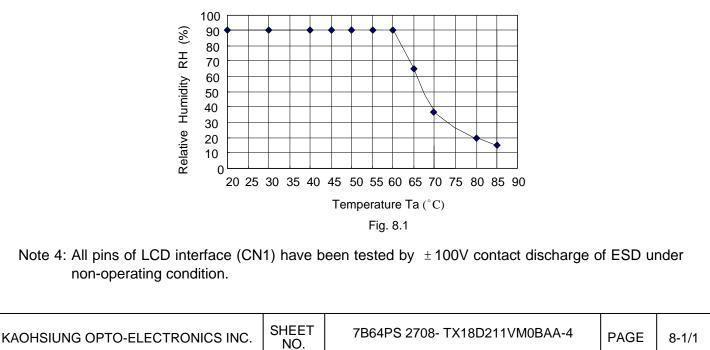
Note 1: Signals are CLK and pixel data pairs.

8. RELIABILITY TESTS

| Test Item | Condition | | | | |
|-----------------------------|---|--|--|--|--|
| High Temperature | 1) Operating 2) 85 °C | 500 hrs | | | |
| Low Temperature | 1) Operating 2) -40 $^{\circ}C$ | 500 hrs | | | |
| High Temperature | 1) Storage 2) 90 °C | 500 hrs | | | |
| Low Temperature | 1) Storage 2) -40 °C | 500 hrs | | | |
| Heat Cycle | 1) Operating 2) –40° _C ~85°C 3) 3hrs~1hr~3hrs | 500 hrs | | | |
| Thermal Shock | 1) Non-Operating 2) -40 °C ↔ 85 °C 3) 0.5 hr ↔ 0.5 hr | 500 hrs | | | |
| High Temperature & Humidity | Operating 60 °C & 90%RH Without condensation | 500 hrs (Note 3) | | | |
| Vibration | 1) Non-Operating 2) $10 \sim 200$ Hz 3) 5G 4) X, Y, and Z directions | 1 hr for each direction | | | |
| Mechanical Shock | 1) Non-Operating 2) 10 ms 3) 80G 4) $\pm X$, $\pm Y$ and $\pm Z$ directions | Once for each direction | | | |
| ESD | Depending Tip: 150 pF, 330 Ω Air discharge for glass: ± 12KV Contact discharge for metal frame: ± 15KV | Glass: 9 points Metal frame: 8 points (Note4) | | | |

Note 1: Display functionalities are inspected under the conditions defined in the specification after the reliability tests.

- Note 2: The display is not guaranteed for use in corrosive gas environments.
- Note 3: Under the condition of high temperature & humidity, if the temperature is higher than 60°C, the humidity needs to be reduced as Fig. 8.1 shown.



9. LCD INTERFACE

9.1 INTERFACE PIN CONNECTIONS

The display interface connector (CN1) is FI-SEB20P-HF13E-E1500 made by JAE and pin assignment is as below:

| Pin No. | Symbol | Signal | Pin No. | Symbol | Signal |
|---------|-----------------|---------------------------------|---------|-----------------|-------------------|
| 1 | V _{DD} | Device Quercha for Lonia | 11 | IN2- | |
| 2 | Vdd | Power Supply for Logic | 12 | IN2+ | B2~B5, DE, VS, HS |
| 3 | LR | Horizontal Display mode Control | 13 | V _{SS} | GND |
| 4 | UD | Vertical synchronous signal | 14 | CLK IN- | Divel Cleak |
| 5 | IN0- | | 15 | CLK IN+ | Pixel Clock |
| 6 | IN0+ | R0~R5, G0 | 16 | Vss | GND |
| 7 | Vss | GND | 17 | NC | |
| 8 | IN1- | | 18 | NC | No Connection |
| 9 | IN1+ | G1~G5, B0~B1 | 19 | NC | |
| 10 | Vss | GND | 20 | DIM | Note 2 |

Note 1: IN n- and IN n+ (n=0, 1, 2), CLK IN- and CLK IN+ should be wired by twist-pairs or side-by-side FPC patterns, respectively.

Note 2: Normal brightness: 0V or 0% PWM duty; Brightness control: 0V to 3.3V DC or 0% to 100% PWM duty.

Note 3: Please refer to <u>8.8 SCAN DIRECTION</u> for the setting methods of UD, LR function.

The backlight connector (CN2) is SM02 (8.0)B-BHS-1-TB(LF)(SN), and pin assignment is as below:

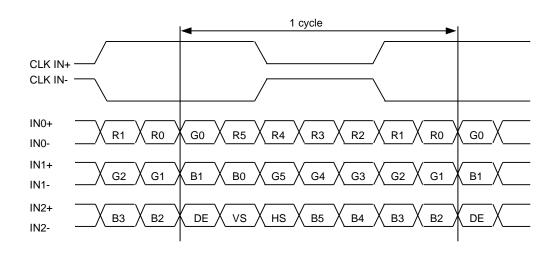
| Pin No. | Signal | Signal |
|---------|------------------|--------|
| 1 | V _{LED} | 12VDC |
| 2 | GND | Ground |

9.2 LVDS INTERFACE

| Ν | Aachine Side | | CN1 (interface) | Т | FT-LCD S | Side |
|----------------|---------------------------|--------------------|--------------------|-----------------|----------|------------|
| Controll | | 2) THC63LVDM83R | 1) | 3) THC63LVDF | | |
| R0-R5,G0 | 7 TA0-6 | | IN0+ IN0- | | RA0-6 | |
| G1-G5,B0,B1 | <u>7 TB0-6</u> 7 TC0-6 | LVDS | IN1+ IN1- | TFT LVDS | RB0-6 | LCD Panel |
| B2-B5,HS,VS,DE | <u> </u> | | IN2+ IN2- | | RC0-6 | controller |
| СК | CLK IN | | CLK IN+ CLK IN- | | CK OUT | |

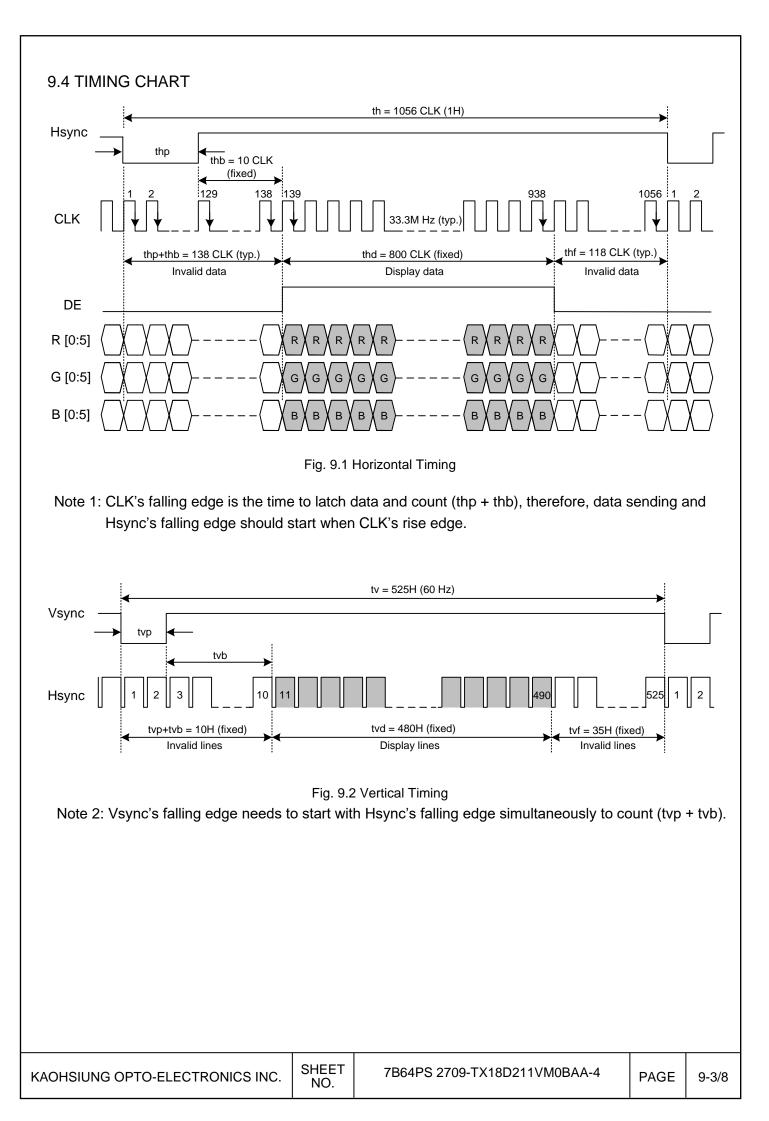
- Note 1: LVDS cable impedance should be 100 ohms per signal line when each 2-lines (+, -) is used in differential mode.
- Note 2: The recommended transmitter, THC63LVDM83R, is made by Thine or equivalent, which is not contained in the module.

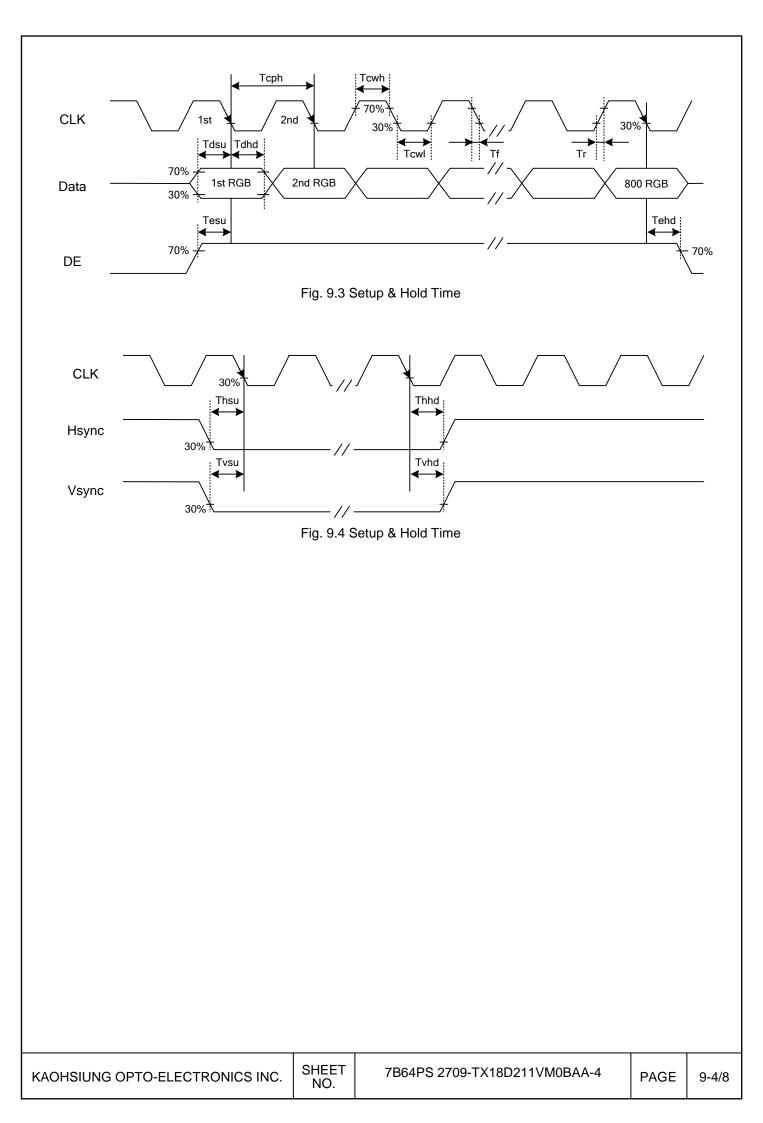
9.3 LVDS DATA FORMAT



DE: Display Enable

- HS: Horizontal synchronous signal
- VS: Vertical synchronous signal





9.5 TIMING TABLE

The column of timing sets including minimum, typical, and maximum as below are based on the best optical performance, frame frequency (f_{Frame}) = 60Hz to define. If 60 Hz is not the aim to set, less than 65 Hz for f_{Frame} is recommended to apply for better performance by other parameter combination as the definitions in section 5.1.

A. Horizontal and Vertical Timing

| Item | | Symbol | Min. | Тур. | Max. | Unit | |
|-------------------------|---------------|--------|------|------|------|------|--|
| | CLK Frequency | fclk | 31.5 | 33.3 | 36 | MHz | |
| Horizontal Display Data | thd | | 800 | | | | |
| | Cycle Time | th | 1000 | 1056 | 1144 | CLK | |
| Marthaut | Display Line | tvd | | 480 | | | |
| Vertical | Cycle Time | tv | 525 | | | Н | |

Note 1: The rise and fall times (tr, tf) of CLK is equal or less than 3ns.

Other signals are equal or less than 10ns.

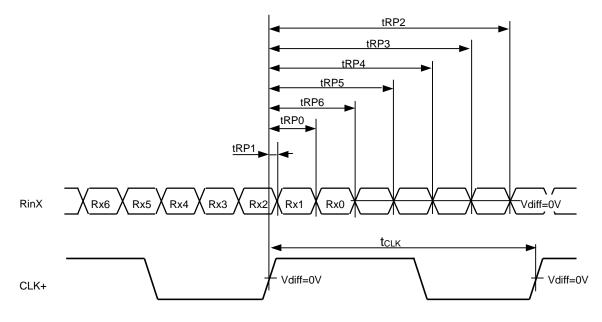
Note 2: For timing of input signals, they are set using 30% and 70% of V_{DD} as the base reference

B. CLOCK AND DATA INPUT TIMING

| | Item | | Min. | Тур. | Max. | Unit |
|-------|-----------------|------|------|------|------|------|
| | High Time | Tcwh | 12 | - | - | |
| CLK | CLK Low Time | | 12 | - | - | |
| | Setup Time | | 7 | - | - | |
| vsync | Vsync Hold Time | Tvhd | 8 | - | - | |
| | Setup Time | Thsu | 8 | - | - | |
| Hsync | Hold Time | Thhd | 8 | - | - | ns |
| Data | Setup Time | Tdsu | 7 | - | - | |
| Data | Hold Time | Tdhd | 6 | - | - | |
| | Setup Time | Tesu | 8 | - | - | |
| DE | Hold Time | Tehd | 8 | - | - | |

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS 2709-TX18D211VM0BAA-4 | PAGE | 9-5/8 |
|---------------------------------|--------------|------------------------------|------|-------|
|---------------------------------|--------------|------------------------------|------|-------|

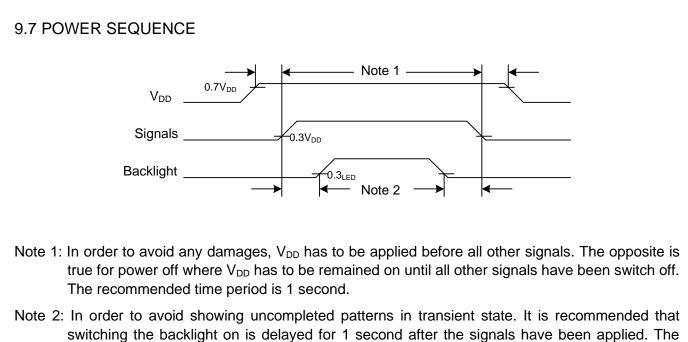
9.6 LVDS RECEIVER TIMING



RinX= (RinX+)-(RinX-) (X=0, 1, 2)

| | Item | Symbol | Min. | Тур. | Max. | Unit |
|-----------|-------------------|--------|-----------------------------|-------------------------------|-----------------------------|------|
| CLK | Cycle frequency | 1/tcLK | 31.5 | 33.3 | 36 | MHz |
| | 0 data position | tRP0 | 1/7* t _{CLK} -0.49 | 1/7* t _{CLK} | 1/7* t _{CLK} +0.49 | |
| | 1st data position | tRP1 | -0.49 | 0 | +0.49 | |
| DieV | 2nd data position | tRP2 | 6/7* t _{CLK} -0.49 | 6/7* t _{СLK} | 6/7* t _{CLK} +0.49 | |
| RinX | 3rd data position | tRP3 | 5/7* t _{CLK} -0.49 | 5/7* t _{СLК} | 5/7* t _{CLK} +0.49 | ns |
| (X=0,1,2) | 4th data position | tRP4 | 4/7* t _{CLK} -0.49 | 4/7* t ськ | 4/7* t _{CLK} +0.49 | |
| | 5th data position | tRP5 | 3/7* t _{CLK} -0.49 | 3/7 * t _{СLK} | 3/7* tclк +0.49 | |
| | 6th data position | tRP6 | 2/7* t _{CLK} -0.49 | 2/7* t _{CLK} | 2/7* t _{CLK} +0.49 | |

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS 2709-TX18D211VM0BAA-4 | PAGE | 9-6/8 |
|---------------------------------|--------------|------------------------------|------|-------|
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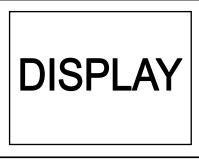


Note 2: In order to avoid showing uncompleted patterns in transient state. It is recommended that switching the backlight on is delayed for 1 second after the signals have been applied. The opposite is true for power off where the backlight has to be switched off 1 second before the signals are removed.

Note 3: In order to avoid high Inrush current, V_{DD} rising time need to set more than 0.5ms.

9.8 SCAN DIRECTION

Scan direction is available to be switched as below by setting CN1's UD & LR pin.



 $\mathsf{UD}:\mathsf{L} \text{ or Open} ; \mathsf{LR}:\mathsf{L} \text{ or Open}$



 $\mathsf{UD}:\mathsf{H};\mathsf{LR}:\mathsf{L}\text{ or Open}$



UD: L or Open; LR: H



$\mathsf{UD}:\mathsf{H};\mathsf{LR}:\mathsf{H}$

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS 2709-TX18D211VM0BAA-4 | PAGE | 9-7/8 |
|---------------------------------|--------------|------------------------------|------|-------|
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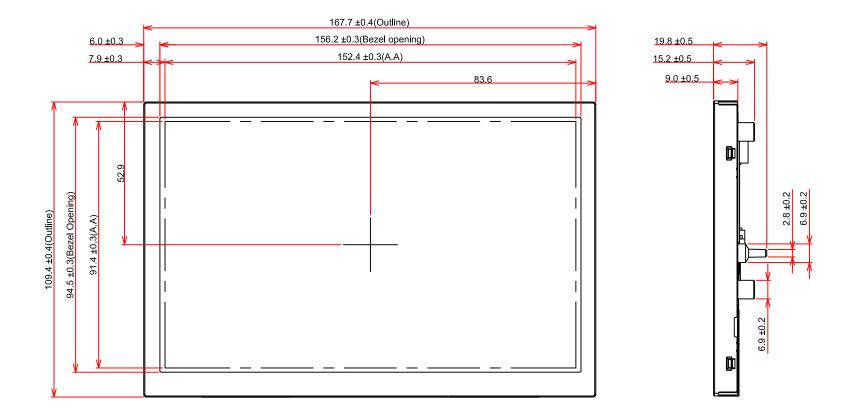
9.9 DATA INPUT for DISPLAY COLOR

| | | | | Red | Data | | | | Ģ | Greer | n Dat | а | | | | Blue | Data | l | |
|-------|------------|-----|----|-----|------|----|-----|-----|----|-------|-------|----|-----|-----|----|------|------|----|-----|
| Inpu | it color | R5 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | B4 | B3 | B2 | B1 | B0 |
| | | MSE | 3 | | | | LSB | MSE | 3 | | | | LSB | MSE | 3 | | | | LSB |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(63) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(63) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic | Blue(63) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Color | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (1) | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (2) | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Red | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Red (62) | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (63) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Green (62) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (63) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| | Blue (2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Blue | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Blue (62) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue (63) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |

Note 1: Definition of gray scale : Color(n) Number in parenthesis indicates gray scale level. Larger number corresponds to brighter level.

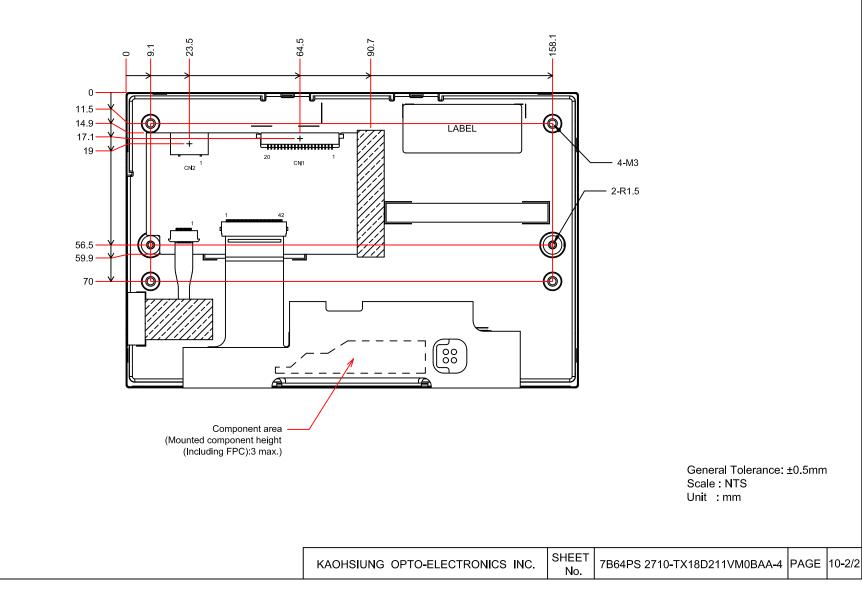
Note 2: Data Signal : 1 : High, 0 : Low

10. OUTLINE DIMENSIONS 10.1 FRONT VIEW



General Tolerance: ±0.5mm Scale : NTS Unit : mm

10.2 REAR VIEW



11. APPEARANCE STANDARD

The appearance inspection is performed in a room around 500~1000 lx based on the conditions as below:

- The distance between inspector's eyes and display is 30 cm.
- The viewing zone is defined with angle θ shown in Fig. 11.1 The inspection should be performed within 45° when display is shut down. The inspection should be performed within 5° when display is power on.

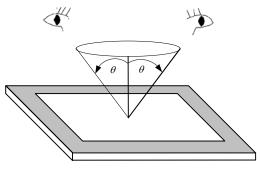


Fig. 11.1

11.1 THE DEFINITION OF LCD ZONE

LCD panel is divided into 2 areas as shown in Fig.11.2 for appearance specification in next section. A zone is the LCD active area (dot area); B zone is the area between A zone and metal frame.

In terms of housing design, B zone is the recommended window area customers' housing should be located in.

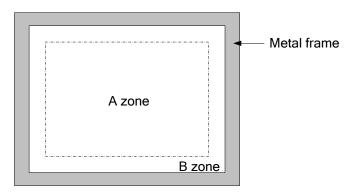


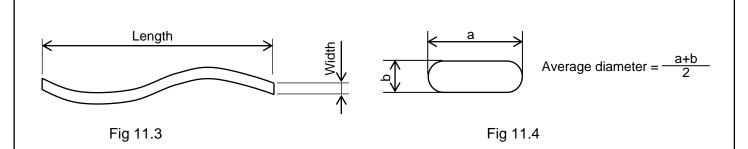
Fig. 11.2

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS 2711- TX18D211VM0BAA-4 | PAGE | 11-1/3 |
|---------------------------------|--------------|-------------------------------|------|--------|
|---------------------------------|--------------|-------------------------------|------|--------|

11.2 LCD APPEARANCE SPECIFICATION

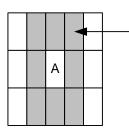
The specification as below is defined as the amount of unexpected phenomenon or material in different zones of LCD panel. The definitions of length, width and average diameter using in the table are shown in Fig. 11.3 and Fig. 11.4.

| Item | | | Cri | teria | | | Applied zone | |
|-----------------------|--|---|-------------|------------------|---------|---------------|--------------|--|
| | Length (mm) Wid | | n (mm) | Maximum nu | umber | Minimum space | | |
| | Ignored | | V≦0.02 | Ignored | b | - | | |
| | L≦40 | 0.02 < | W≦0.04 | 10 | | - | | |
| | - | 0.04 < | W | Not allow | /ed | - | A ∖ B | |
| Scratches | | Round (Dot Shape) | | | | | | |
| | Average diamete | r (mm) | Maxim | um number | Mir | nimum space | | |
| | D≦0.2 | | l | gnore | | - | | |
| | D≦0.4 | | | 10 | | - | | |
| Dent | | Se | А | | | | | |
| Wrinkles in polarizer | | Se | erious one | is not allowed | | | А | |
| | Average diar | meter (m | ım) | Max | kimum r | umber | | |
| Bubbles on polarizer | D | €0.3 | Ignor | | | d | А | |
| Bubbles on polarizer | 0.3 <d< td=""><td>≦0.5</td><td></td><td></td><td>12</td><td></td><td>A</td></d<> | ≦0.5 | | | 12 | | A | |
| | 0.5 <d< td=""><td colspan="5">0.5<d allowed<="" not="" td=""><td></td></d></td></d<> | 0.5 <d allowed<="" not="" td=""><td></td></d> | | | | | | |
| | | Fila | amentous | (Line shape) | | | | |
| | Length (mm) | | Width | n (mm) | Max | imum number | | |
| | Ignored | | W≦ | ≦0.02 | | Ignored | A \ B | |
| | L≦2.0 | | W≦ | ≦0.03 | | 10 | | |
| 1) Stains | L≦1.0 | | W≦ | ≦0.06 | | 10 | | |
| 2) Foreign Materials | | | Round (| | | | | |
| 3) Dark Spot | Average diameter | (mm) | Maximu | m number | Mir | imum Space | | |
| of Dark Opor | D≦0.22 | | Ignored | | | - | | |
| | $0.22 < D \le 0.33$ | | 5 | | | - | Α、Β | |
| | 0.33 <d< td=""><td></td><td></td><td>0</td><td></td><td>-</td><td></td></d<> | | | 0 | | - | | |
| | In total | | | Filamentous - | + Round | l=10 | | |
| | | Those | wiped out e | asily are accept | able | | | |
| | | | | уре | Max | imum number | | |
| | Bright dot-defe | ct | | dot | 0 | | | |
| Dot-Defect | | | | dot | 4 | | А | |
| (Note 1) | Dark dot-defec | :t | 2 dots | | | 1(sets) | | |
| | | | In | total | | 4 | | |
| | | In tot | al | | | 4 | | |



Note 1: The definitions of dot defect are as below:

- For bright dot-defect, showing black pattern, visible with 5% ND filter is defined.
- For dark dot-defect, showing white pattern, defect size over 1/2 dot area is defined.
- The definition of 1-dot-defect is the defect-dot, which is isolated and no adjacent defect-dot.
- The definition of adjacent dot is shown as Fig. 11.5.
- The Density of dot defect is defined in the area within diameter ϕ =10mm.



The dots colored gray are adjacent to defect-dot A.

| Fig. | 11.5 |
|------|------|
|------|------|

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS 2711- TX18D211VM0BAA-4 | PAGE | 11-3/3 |
|---------------------------------|--------------|-------------------------------|------|--------|
|---------------------------------|--------------|-------------------------------|------|--------|

12. PRECAUTIONS

12.1 PRECAUTIONS of ESD

- 1) Before handling the display, please ensure your body has been connected to ground to avoid any damages by ESD. Also, do not touch display's interface directly when assembling.
- 2) Please remove the protection film very slowly before turning on the display to avoid generating ESD.

12.2 PRECAUTIONS of HANDLING

- 1) In order to keep the appearance of display in good condition; please do not rub any surfaces of the displays by sharp tools harder than 3H, especially touch panel, metal frame and polarizer.
- 2) Please do not pile the displays in order to avoid any scars leaving on the display. In order to avoid any injuries, please pay more attention for the edges of glasses and metal frame, and wear finger cots to protect yourself and the display before working on it.
- 3) Touching the display area or the terminal pins with bare hand is prohibited. This is because it will stain the display area and cause poor insulation between terminal pins, and might affect display's electrical characteristics furthermore.
- 4) Do not use any harmful chemicals such as acetone, toluene, and isopropyl alcohol to clean display's surfaces.
- 5) Please use soft cloth or absorbent cotton with ethanol to clean the display by gently wiping. Moreover, when wiping the display, please wipe it by horizontal or vertical direction instead of circling to prevent leaving scars on the display's surface, especially polarizer.
- 6) Please wipe any unknown liquids immediately such as saliva, water or dew on the display to avoid color fading or any permanently damages.
- 7) Maximum pressure to the surface of the display must be less than 1.96×10^4 Pa. If the area of adding pressure is less than 1 cm^2 , the maximum pressure must be less than 1.96N.

12.3 PRECAUTIONS of OPERATING

- 1) Please input signals and voltages to the displays according to the values defined in the section of electrical characteristics to obtain the best performance. Any voltages over than absolute maximum rating will cause permanent damages to this display. Also, any timing of the signals out of this specification would cause unexpected performance.
- 2) When the display is operating at significant low temperature, the response time will be slower than it at 25 C°. In high temperature, the color will be slightly dark and blue compared to original pattern. However, these are temperature-related phenomenon of LCD and it will not cause permanent damages to the display when used within the operating temperature.
- 3) The use of screen saver or sleep mode is recommended when static images are likely for long periods of time. This is to avoid the possibility of image sticking.
- 4) Spike noise can cause malfunction of the circuit. The recommended limitation of spike noise is no bigger than $\pm 100 \text{ mV}$.

NO.

12.4 PRECAUTIONS of STORAGE

If the displays are going to be stored for years, please be aware the following notices.

- 1) Please store the displays in a dark room to avoid any damages from sunlight and other sources of UV light.
- 2) The recommended long-term storage temperature is between $10 \, \text{C}^{\circ} \sim 35 \, \text{C}^{\circ}$ and $55\% \sim 75\%$ humidity to avoid causing bubbles between polarizer and LCD glasses, and polarizer peeling from LCD glasses.
- 3) It would be better to keep the displays in the container, which is shipped from KOE, and do not unpack it.
- 4) Please do not stick any labels on the display surface for a long time, especially on the polarizer.

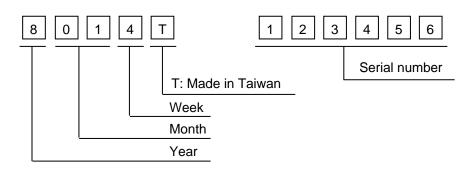
12.5 PRECAUTIONS of IMAGE STICKING

- 1) Do not display the fixed image or very frequently repeated clips in a long period of time, it may cause image sticking on display. Even a video of several minutes, which is played in a loop, is considered as repetitive.
- Screensaver or power saving mode is recommended to avoid image sticking effectively. Using moving images, scrolling text and alternating a fixed image with a moving image, are the ideal ways to reduce the possibility of image sticking.
- 3) Additionally, it is important to avoid using static bars at image boundaries. Typically, such bars are a result of difference in aspect ratio (e.g., playing 4:3 content on a 16:9 display).

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS 2712- TX18D211VM0BAA-4 | PAGE | 12-2/2 |
|---------------------------------|--------------|-------------------------------|------|--------|
|---------------------------------|--------------|-------------------------------|------|--------|

13. DESIGNATION of LOT MARK

1) The lot mark is showing in Fig.13.1. First 4 digits are used to represent production lot, T represented made in Taiwan, and the last 6 digits are the serial number.



| Fig. | 13.1 |
|------|------|
| 3 | - |

2) The tables as below are showing what the first 4 digits of lot mark are shorted for.

| Year | Lot Mark |
|------|----------|
| 2018 | 8 |
| 2019 | 9 |
| 2020 | 0 |
| 2021 | 1 |
| 2022 | 2 |

| Month | Lot Mark | Month | Lot Mark |
|-------|----------|-------|----------|
| Jan. | 01 | Jul. | 07 |
| Feb. | 02 | Aug. | 08 |
| Mar. | 03 | Sep. | 09 |
| Apr. | 04 | Oct. | 10 |
| May | 05 | Nov. | 11 |
| Jun. | 06 | Dec. | 12 |

| Week | Lot Mark | |
|------------|----------|--|
| 1~7 days | 1 | |
| 8~14 days | 2 | |
| 15~21 days | 3 | |
| 22~28 days | 4 | |
| 29~31 days | 5 | |

3) Except letters I and O, revision number will be shown on lot mark and following letters A to Z.

4) The location of the lot mark is on the back of the display shown in Fig. 13.2.



Fig. 13.2

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET | 7B64PS 2713- TX18D211VM0BAA-4 | DAGE | 10.14 |
|---------------------------------|-------|-------------------------------|------|--------|
| | NO. | | PAGE | 13-1/1 |